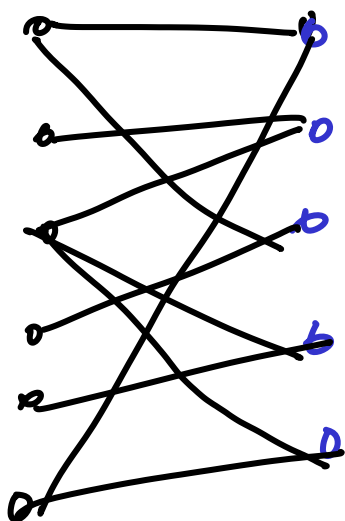
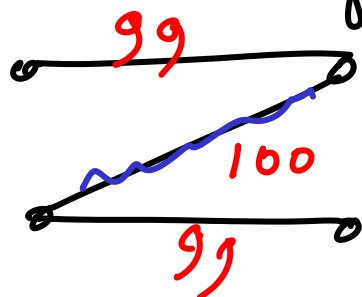


Path Cnfd after



Maximum Weighted Matching (MWM)

Basic greedy fails since exchange property not satisfied



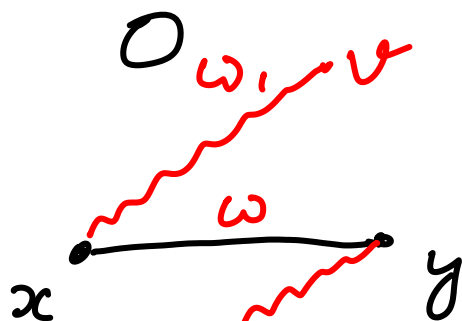
but the soln output by Greedy, say G is at least $\frac{O}{2}$

where O is the optimum soln

Let O denote the set of edges that corresponds to the optimal soln

G

$$\begin{aligned} w_1 &> w \\ w_2 &> w \end{aligned}$$



$$(x, u), (u, y) \in O$$

$$G \leq O$$

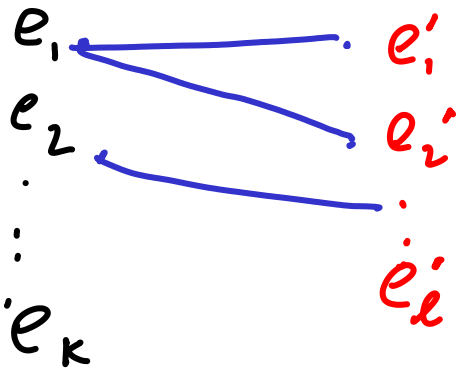
$$(x, y) \in O$$

$$\begin{aligned} / & \quad \backslash \\ (x, y) \in G & \quad (x, y) \notin G \end{aligned}$$

$$(x, v) / u, y \in G - O$$

We can do a covering argument between edges in $G - O$ and $O - G$.

$G - O$



$O - G$

e_i "prevents" e'_j

if it is the first edge to stop e'_j

$$w(e_i) \geq w(e'_j)$$

e_i can "prevent" at most two edges in $O - G$, say

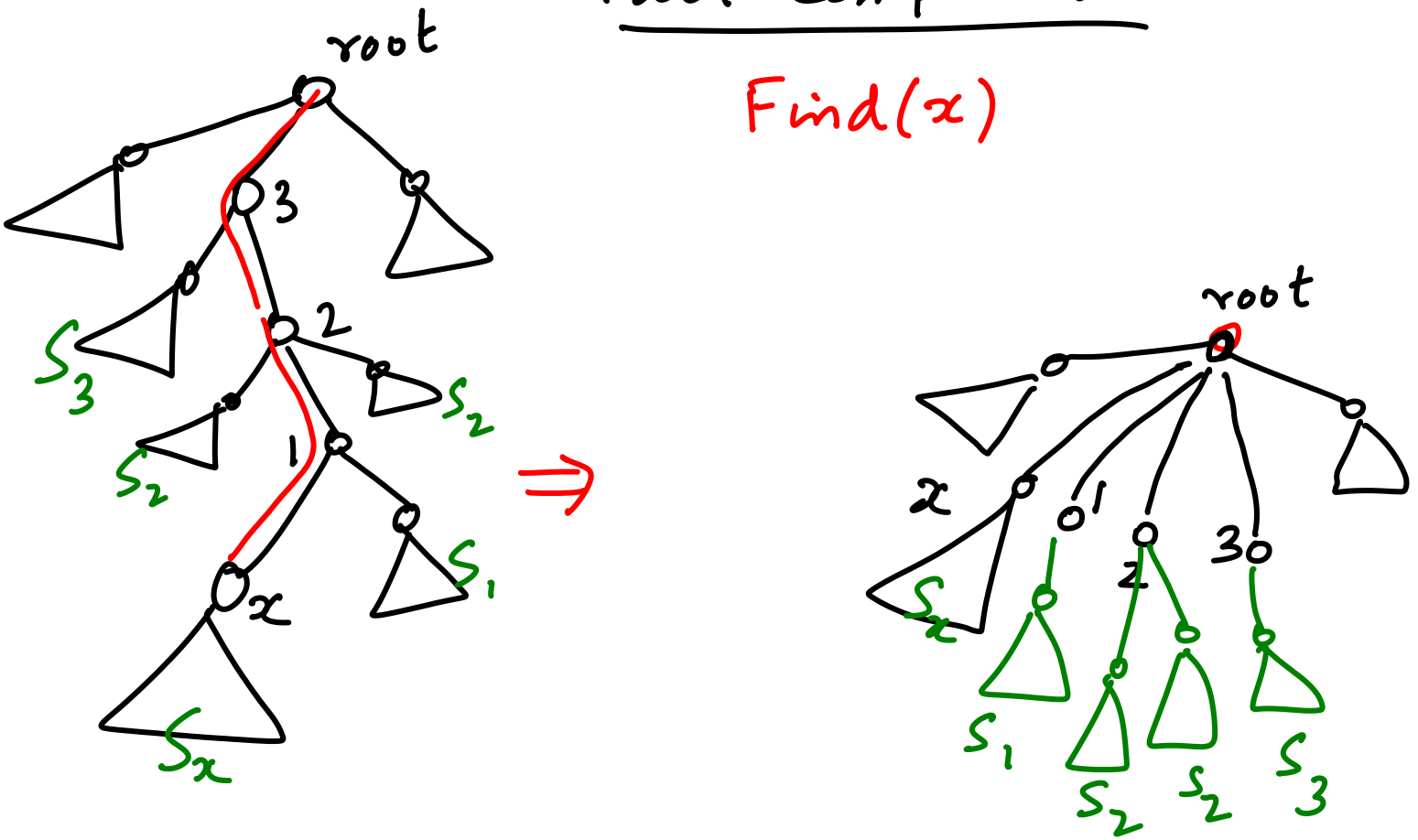
$$\Rightarrow w(e_i) \geq \frac{w(e'_i) + w(e''_i)}{2}$$

$$\begin{aligned} \text{So } w(e_1) + w(e_2) + \dots + w(e_k) &\geq \\ \frac{w(e'_1) + w(e''_1)}{2} + \frac{w(e'_2) + w(e''_2)}{2} &+ \dots \\ &\geq \frac{w(O-G)}{2} \end{aligned}$$

$$\begin{aligned} \text{So } w(G-O) + w(G \cap O) &\geq \frac{w(O-G)}{2} + w(G \cap O) \\ w(G) &\geq \frac{w(O-G)}{2} + \frac{w(G \cap O)}{2} = \frac{w(O)}{2} \end{aligned}$$

Path Compression

Find(x)



All the nodes in the path $x \rightsquigarrow \text{root}$ are made direct descendants of root. Overall effect is to bring a number of nodes closer to root within the same asymptotic complexity as Find(x)

Note: Doesn't affect the properties on the rank

The overall cost of m Finds & n unions is $O((m+n) \log^* n)$ using the path comp & rank heuristic

$$\log^*(2) = 1$$

$$\log^* x = i \quad \text{if} \quad \underbrace{\log(\log(\log \dots x))}_{i \text{ times}} < 2$$

$$\text{Eg. } \log^*(2^{2^1}) = \log^* 2 + 1 = 2$$

$$\log^*(2^{2^2}) = \log^* 2 + 1 + 1 = 4$$

$$\log^*(2^x) = \log^* x + 1$$

A part of family called inverse Ackerman function, - the slowest growing function