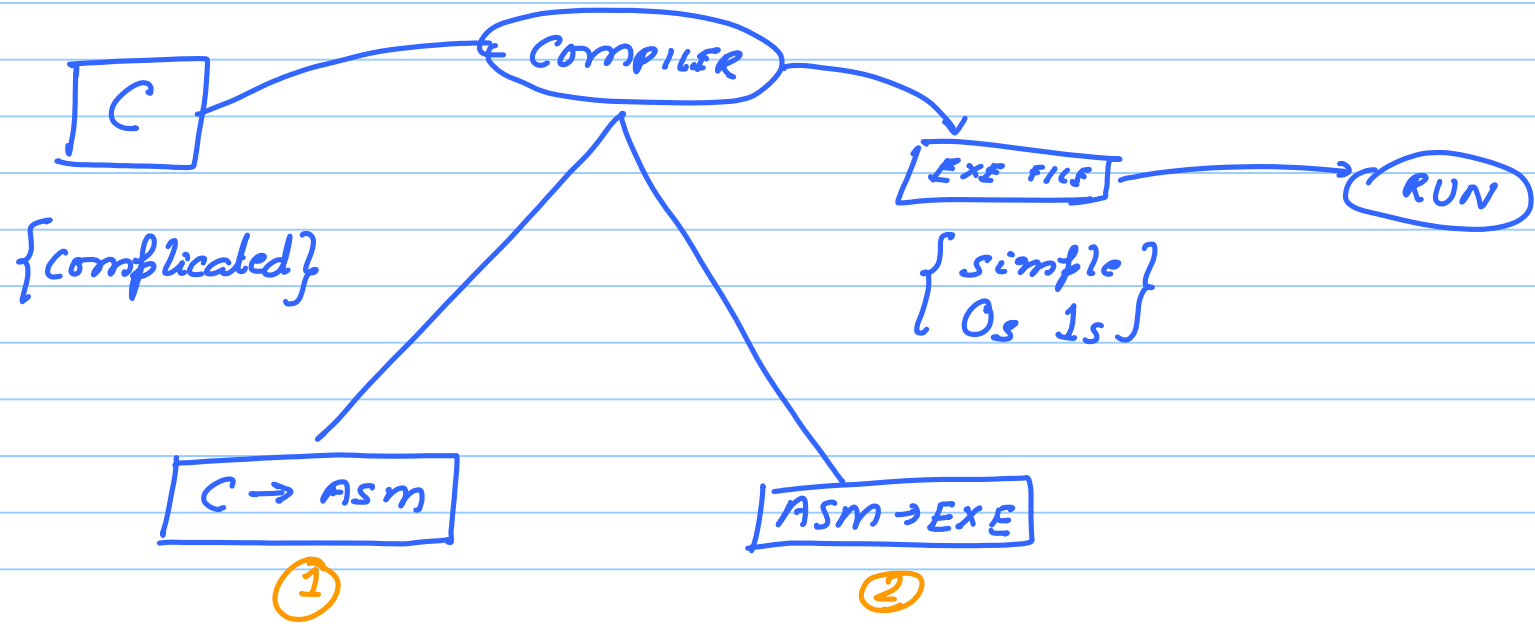


Aug 3rd

o Assembly Language



C
int a, b, c;
c = a + b;

Assembly (ARM)

13 variables

R₀ R₁₂
↑
Register → int (4 bytes)

1) Register assignment

a ↔ R₀

b ↔ R₁

c ↔ R₂

ADD R₂, R₀, R₁
↑ ↑ ↑ ↑
opcode dest src1 src2

c = a - b

SUB R₂, R₀, R₁
ⓐ ⓑ ⓒ
c ← a - b

Logical operations: $\left\{ \begin{array}{l} \text{Bitwise and} \\ \text{Bitwise or} \\ \text{Bitwise XOR} \end{array} \right\}$

$$\begin{array}{r} 1011 \\ 2 \\ \underline{0101} \\ 0001 \end{array}$$

opcode: ^{and} AND
 OR: ORR
 XOR: EOR

AND R3, R2, R1
 R3 = R2 & R1

Shift:

\ll C
 left shift
 \gg
 Right Shift

1011 $\ll 2$
 101100

1011 $\gg 2$
 10.
 ($\times 2$)

Binary rep: 1011

$$2^3 \times 1 + 2^2 \times 0 + 2^1 \times 1 + 2^0 \times 1 = 11$$

$$x \ll k \\ x \times 2^k$$

$$\gg 1/4$$

$$\begin{array}{r} Q \\ \hline 2 \\ \times \\ \hline R \end{array}$$

left shift \rightarrow multiplication by a power of 2

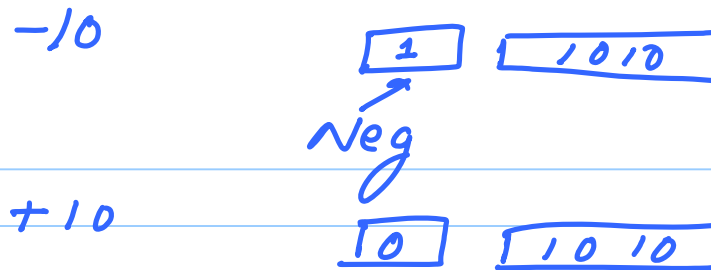
right shift \rightarrow division " " " " "

$$11 \rightarrow 8 + 0 + 2 + 1 \\ (1 \ 0 \ 1 \ 1)_{\text{binary}}$$

Negative numbers in binary:

$$\begin{array}{l} -10 \rightarrow (1010)_2 = 10 \\ (0101)_2 = 5 \end{array}$$

Simple soln: sign bit number



- + simple
- difficult to work on them

Better soln : 8 bit number system
(biased)

0 - 255

assume : 128 represents 0

[-128 to +127]

10 \rightsquigarrow 138

-10 \rightsquigarrow 118

rep \rightarrow + simple
 - hard to perform ops

Quick method of getting a 2's complement

n-bit

$x > 0$
compute $-x$

slow: $2^n - x$

fast: $2^n - x = \underbrace{[(2^n - 1) - x]}_n + 1$

$2^n - 1 \rightarrow \underbrace{11 \dots 1}_n$

$n = 4$
 $x \rightarrow 5$

$(2^n - 1) - x \rightarrow$

$$\begin{array}{r}
 1111 \\
 - 0101 \\
 \hline
 1010 \\
 + 1 \\
 \hline
 1011 \quad (+11 \leftrightarrow -5)
 \end{array}$$

every bit flipped

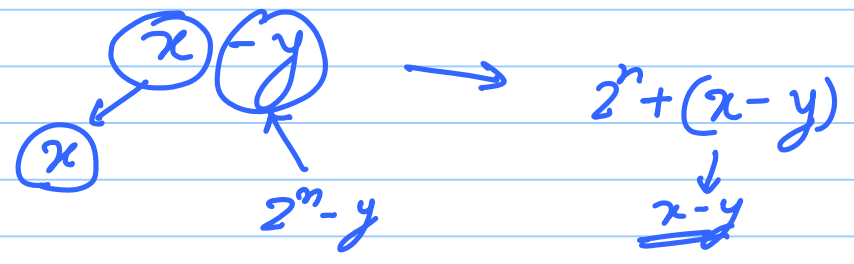
- flip every bit
- add 1

$$\begin{array}{r}
 3 \rightarrow 0011 \\
 -3 \rightarrow 1100 \\
 \quad + 1 \\
 \hline
 1101
 \end{array}$$

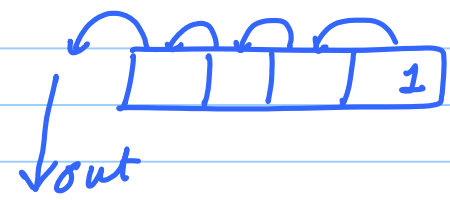
$$\begin{array}{r}
 -3 \rightarrow 1101 \\
 0010 \quad \leftarrow \text{flip} \\
 \quad + 1 \\
 \hline
 3 \rightarrow 0011
 \end{array}$$

$x, -y \quad (x, y > 0)$

$16 \rightarrow \textcircled{1} 0000$



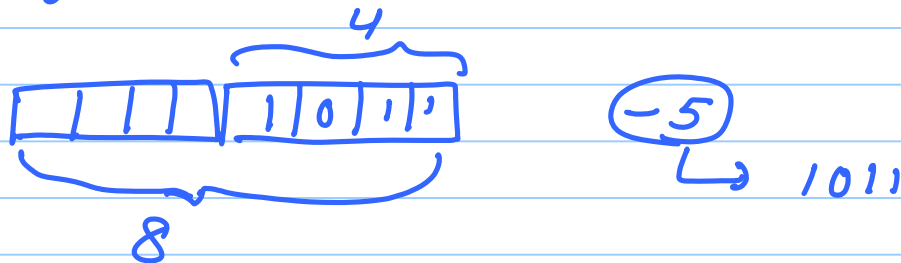
$$\begin{aligned}
 & \textcircled{-x} \times \textcircled{-y} \quad (x, y > 0) \\
 & (2^n - x) \times (2^n - y) \\
 & = [2^{2n} - 2^n \cdot y - x \cdot 2^n + xy] \\
 & = \textcircled{xy}
 \end{aligned}$$





Try out different 2s complement operations by yourself

→ get a feel for it



(+)ve : 7 → $\begin{matrix} 0111 \\ 0000\ 0111 \end{matrix}$ } fill up the new positions with zeros

(-)ve : -5 → 1011

$$-x \ (x > 0) \rightarrow \underbrace{2^n - x}$$

$n \rightarrow m \ (m > n)$

$$\underbrace{(2^m - x)}_?$$

$$2^m - x = 2^m - 2^n + (2^n - x)$$

$$= (2^m - 1) - (2^n - 1) + (2^n - x)$$

$$\begin{array}{cccccccc}
 1 & 1 & 1 & 1 & \dots & \dots & \dots & 1 \\
 & & & 1 & 1 & 1 & \dots & 1 \\
 - & & & & & & & \\
 \hline
 1 & 1 & 1 & 1 & 0 & \dots & \dots & \dots
 \end{array}$$

$(m-n)$

-5 : $\underbrace{1011}_4$

-5 : $\underbrace{1111}_{8} \leftarrow \underbrace{1011}_{orig}$

7 : $\underbrace{0000}_{8} \leftarrow \underbrace{0111}_{orig}$

Sign extension shortcuts

Problem: convert a n -bit binary num
to a m -bit binary num
($m > n$)

Soln:

(a) write the orig num

(b) for the new $(m-n)$ positions
— fill in the msb of the
original number

Shift: \ll (multiplication by 2^n)

$$-5 \ll 2$$

$$\begin{array}{l} 1011 \ll 2 \\ = 1100 \quad (-4) \end{array}$$

$$\begin{array}{l} 1011 \ll 1 \\ = 0110 \quad (+6) \end{array}$$

Conc: Left-shift does not make a lot of sense in a 2's complement number system

✓ (Logical)
LSR :

$$\left[\begin{array}{l} -5 : 1011 \ggg 2 \\ \quad = 0010_{(2)} \\ \text{Right shift does not} \\ \text{make sense} \end{array} \right. \left. \begin{array}{l} 5 : 0101 \ggg 2 \\ \quad = 0001 \\ 5/4 = 1 \end{array} \right.$$

✓ (Arithmetic)
ASR

$$\left[\begin{array}{l} -5 : \overbrace{10} 11 \ggg 2 \\ \quad = \overbrace{10} \overbrace{10} \\ \quad \quad (-2) \\ -5/4 = (4 \times -2) + 3 \end{array} \right. \left. \begin{array}{l} 5 : \overbrace{0101} \ggg 2 \\ \quad = 00 \overbrace{01} \\ \quad \quad (1) \\ 5/4 = 1 \times 4 + 1 \end{array} \right.$$

logical right shift

1) fill the new pos with 0

(division)
2) works for (+)ve
not for (-)ve

Arithmetic right shift

1) fill the new pos with the msb

2) performs division

correctly for both (+)ve and (-)ve nums