

## Range Trees for orthogonal range searching

Given a set  $S$  of  $n$  points in  $\mathbb{R}^d$ , design a data structure that supports queries of the kind

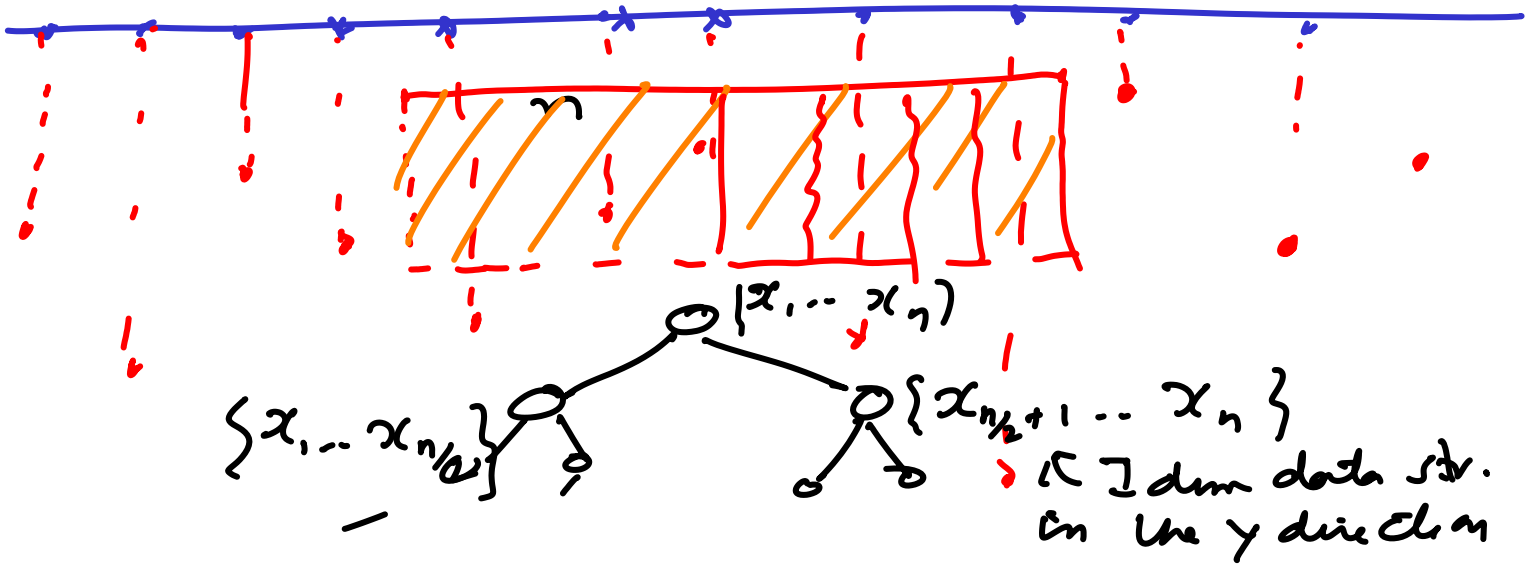
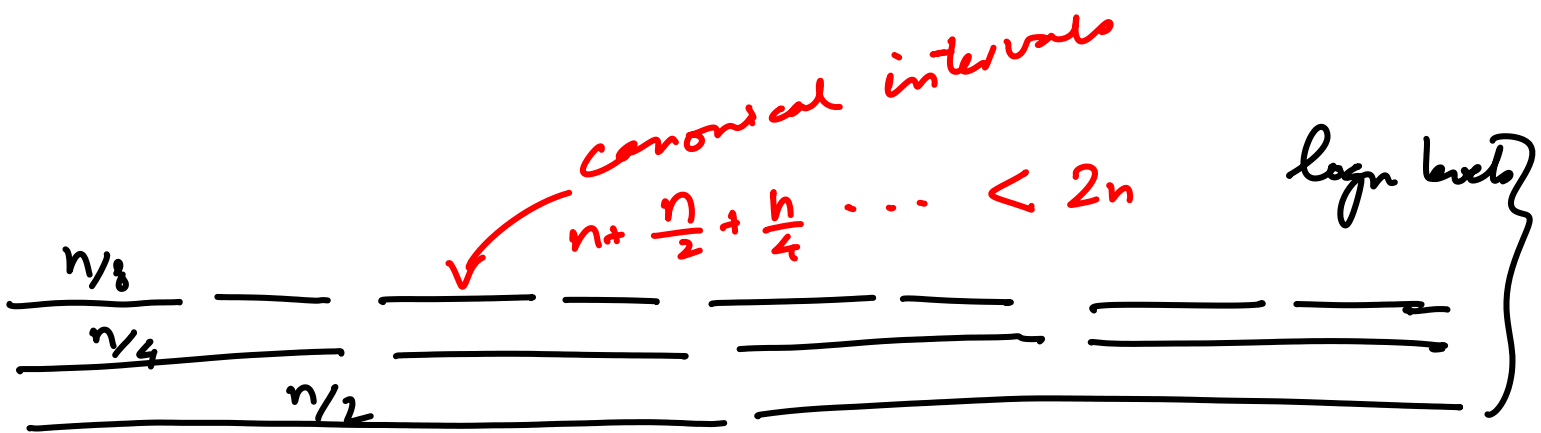
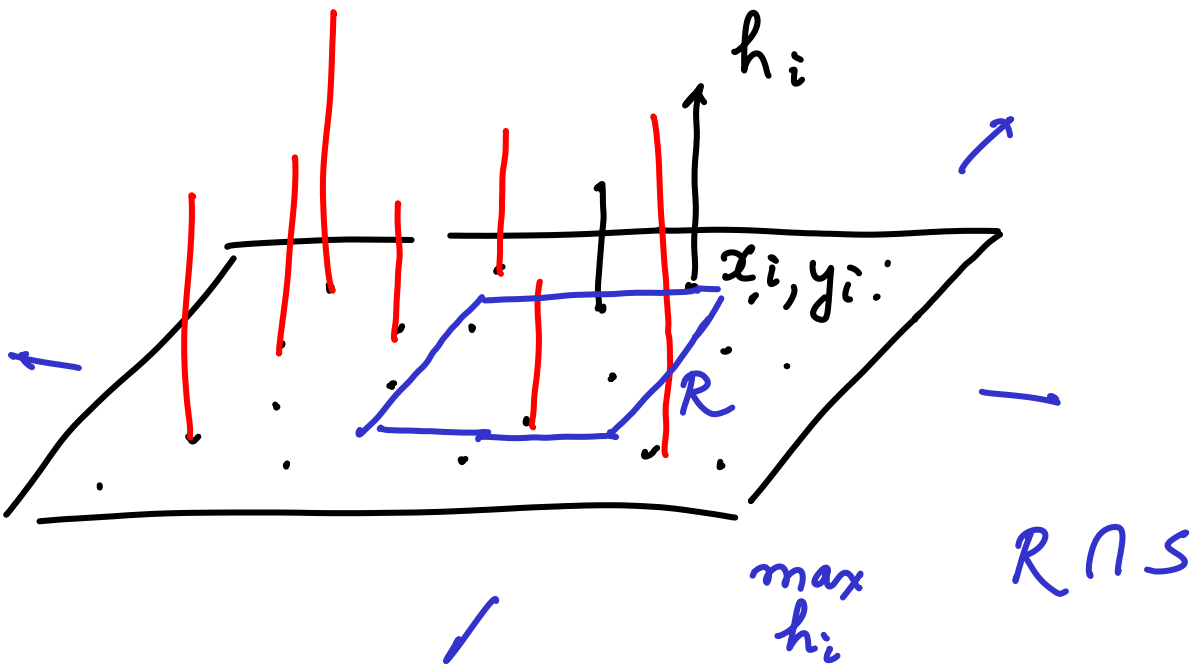
For any rectangle in  $d$  dimensions

$$R = [x_l^1, x_u^1] \times [x_l^2, x_u^2] \cdots \times [x_l^d, x_u^d]$$

- Report  $\cdot$  points in  $R \cap S$

- Count  $|R \cap S|$

In general compute some function  $f$   
on  $R \cap S$

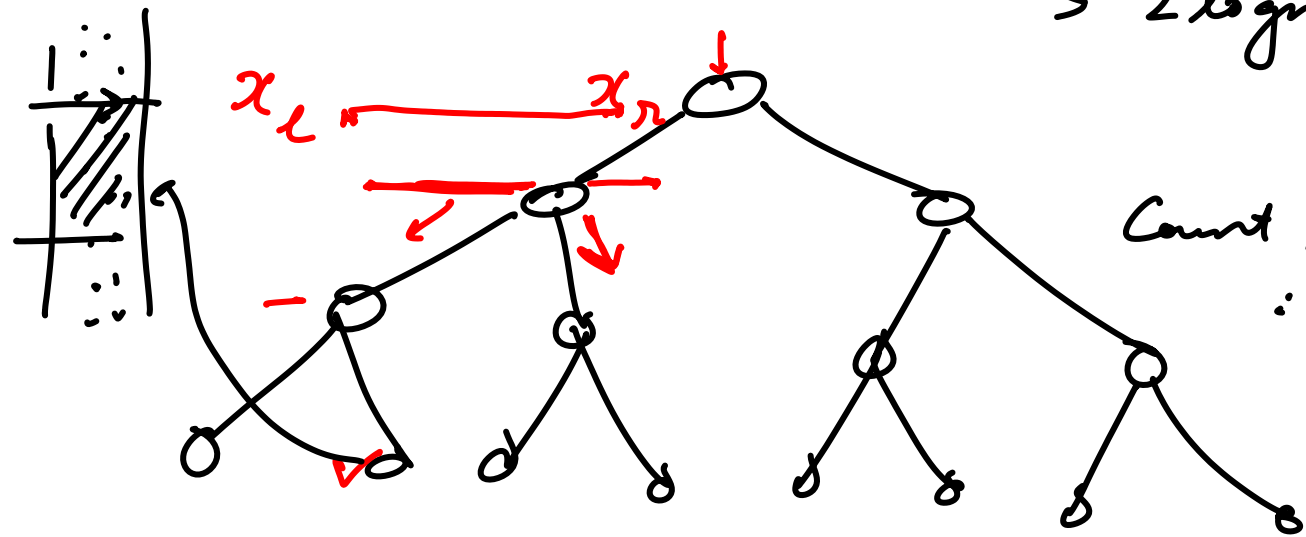


To answer a 2d rectangular query, we first find out the (at most  $2 \log n$ ) subintervals in the  $x$ -direction.

For each subinterval, we have built a 1-dimensional range query data structure in the  $y$ -direction.

Ans =  $\bigcup_{\text{subinterval}}$  queries in disjoint subintervals

$\rightarrow 2 \log n \times$  Query of each interval  
 Count query :  $O(\log^2 n)$



Storage = Sum of storage in each level  
 $= \log n \times n = O(n \log n)$

Pre processing :

Initially sort along  $x$ :  $O(n \log n)$

We allocate the points to the appropriate canonical subintervals ( $x$ -direction) and then build data structure for each canonical subinterval.

Preprocessing time:  $\sum_{\text{levels}} \sum_{\text{nodes within a level}} \text{preprocessing-time within a node}$

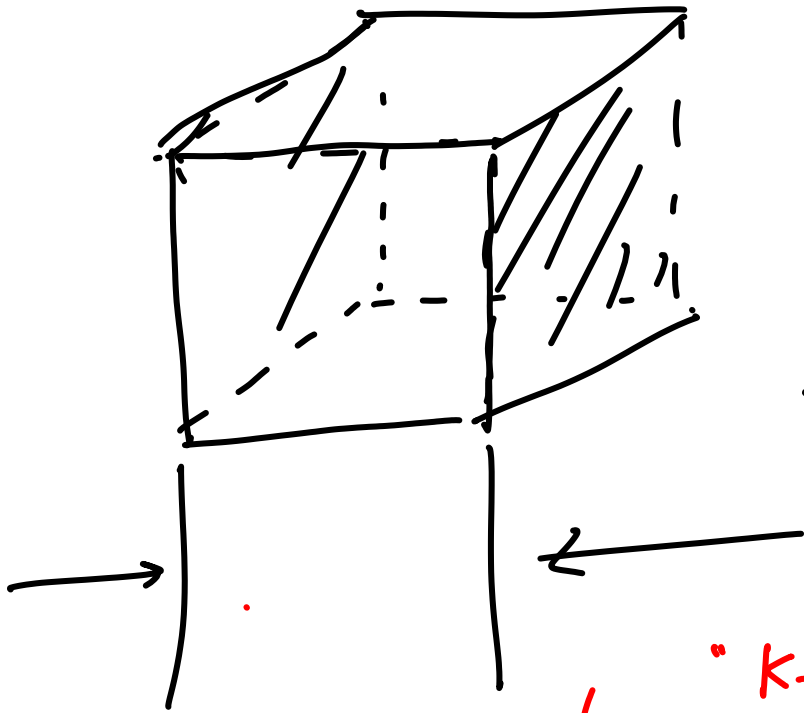
$$\sum_{l=1}^{\log n} 2^l \sum_{i=1}^{T\left(\frac{n}{2^{l-1}}\right)} \left( \text{preprocessing-time within a node} \right)$$

# points in a node in level  $l$

$c \cdot \frac{n}{2^{l-1}} \log\left(\frac{n}{2^{l-1}}\right)$

Sorting in  $y$ -direction

$$= \sum_{l=1}^{\log n} 2^l \cdot c \cdot \frac{n}{2^{l-1}} \cdot \log n \leq c n \log^2 n$$



reducing  $\log^d n$   
for  $d$  dimensions.

"k-d tree"

