1. Given a binary tree of \( N \) leaf nodes, show that the average distance from leaf nodes to the root node is \( \Omega(\log N) \) for any binary tree.
   
   Hint: Suppose the minimum tree has \( x \) nodes in the left subtree and \( N - x \) in the right subtree - minimize average path length wrt \( x \).

2. If we are given a number \( x \), let \( N_x \) denote the number of elements in a heap \( \leq x \). Show how to output all elements \( \leq x \) in \( O(N_x) \) steps in a heap.

   In a binary min-heap of \( n \) elements, prove that the smallest \( k \) elements are present in a subtree rooted at the root (i.e. these elements are not arbitrarily scattered in the heap).

3. For \( n \) distinct elements \( x_1, x_2 \ldots x_n \) with positive weights \( w_1, w_2 \ldots w_n \) such that \( \sum_i w_i = 1 \), the *weighted median* is the element \( x_k \) satisfying

   \[
   \sum_{i|x_i < x_k} w_i \leq 1/2 \sum_{i|x_i \geq x_k, i \neq k} w_i \leq 1/2
   \]

   Describe an \( O(n) \) algorithm to find such an element. Note that if \( w_i = 1/n \) then \( x_k \) is the (ordinary) median.

4. Given two sorted arrays \( A \) and \( B \) of sizes \( m \) and \( n \) respectively, design an algorithm to find the median in \( O(polylog(m + n)) \).

   (You can do this in exactly \( O(\log(m + n)) \) steps).

   Can you generalize it to \( m \) sorted arrays?

5. Use a divide and conquer based approach to find the maximum and minimum element among a set of \( n \) numbers in \( 3n/2 \) comparisons.

   Can you do any better?

6. **Sorting in linear time** Consider an input \( S \) of \( n \) real numbers \( \alpha_i, 1 \leq i \leq n \) that are independently and uniformly chosen at random from the interval [0, 1]. We use the following algorithm to sort \( S \).

   (i) Hash \( x_i \in [0, 1] \) to the location \( A(\lfloor x_i \cdot n \rfloor) \) where \( A \) is an array of length \( n \). If there is more than one element, create a list in the corresponding location.

   (ii) Sort each of the lists using some simple algorithm like selection sort. If \( A(i) \) has \( n_i \) elements, this will take \( O(n_i^2) \) comparisons.

   (iii) Concatenate the sorted chains to output the sorted set of elements.

   Show that the expected running time of this algorithm is \( O(n) \). The reader may want to reflect on why this is possible even though the average case lower bound for sorting is \( \Omega(n \log n) \) comparisons.

7. Show that for any collection of hash function \( H \), there exists \( x, y \) such that

   \[
   \sum_{h \in H} \delta_h(x, y) \geq |H| \left( \frac{1}{m} - \frac{1}{n} \right)
   \]

   where \( n \) and \( m \) are the sizes of universe and table respectively.

   Remarks: This justifies the definition of universe and table respectively.

8. Assume that the size of the table \( T \) is a prime \( m \). Partition a key \( x \) into \( r+1 \) parts \( x =< x_0, x_1 \ldots x_r > \) where \( x_i < m \). Let \( a =< a_0, a_1 \ldots a_r > \) be a sequence where \( a_i \in \{0, 1, \ldots m - 1\} \). We define a hash function \( h_a(x) = \sum_i a_i x_i \mod m \). Clearly there are \( m^{r+1} \) distinct hash functions. Prove that \( \cup_a h_a \) forms a universal class of hash functions.
9. A collection of hash function $H$ is called strongly universal if for all keys $x, y$ and any $i, j \in [0..m-1]$

$$Pr_{h \in H}(h(x) = i \land h(y) = j) \leq \frac{c}{m^2}$$

How does this differ from the earlier definition (in lecture)? Can you give an example of a strongly universal family?

10. * We want to sort $n$ integers in the range $0..2^{b-1}$ ($b$ bits each) using the following approach. Let us assume that $b$ is a power of 2. We divide each integer into two $b/2$ bit numbers - say $x_i$ has two parts $x'_i$ and $x''_i$ where $x'_i$ is the more significant part. We view the more significant bits as buckets and create lists of $b/2$ bit numbers by associating the lower significant $b/2$ bit numbers with the bucket with the more significant bits. Namely $x''_i$ is put into the list corresponding to $x'_i$. To merge the list we now add the $b/2$ bit numbers corresponding to the non-empty buckets to the earlier list (to distinguish, we can mark them). We can now sort the list of $b/2$ bit integers recursively and output the merged list by scanning the sorted elements. Note that this list can have more than $n$ numbers since we added the buckets also. Suggest a method to avoid this blow up (since it is not good for recursion) and analyze this algorithm.

11. Consider a job scheduling problem where each job $J_i$ has a start and a finish time $(s_i, f_i)$. Two jobs cannot run simultaneously and once started, a job must run to its completion (i.e. we cannot split a job into parts). Given a set of jobs

(i) If we schedule greedily in increasing order of finish times can we maximize the number of jobs completed? Justify.

(ii) If job $J_i$ is associated with a profit $p_i$ ($\geq 0$), can you apply a greedy algorithm to maximise the profit (of all completed jobs)? Justify.

12. Consider a long straight road from left to right with houses scattered along the road (you can think of houses as points on the road). You would like place cell phone towers at some points on the road so that each house is within 4 kilometers of at least one of these towers. Describe an efficient algorithm which achieves this goal and uses as few cell phone towers as possible.

Hint: Consider a solution where each tower is located as much to its right as possible (without changing the number of towers). How would you construct such a solution?

13. We are given a set of events (with starting and finishing times) that have to be scheduled in a number of halls without conflicts. Design an algorithm to find the minimum number of halls needed for this purpose. Note that the timings are fixed and no two events can happen at the same time in the same hall.

You can think about the events as intervals on the real line such that that we have to assign a colour to each interval in a way that no two overlapping intervals are assigned the same colour. What is the minimum number of colours required?

14. The second minimal spanning tree is one that is distinct from the minimal spanning tree (has to differ by at least one edge) and is an MST if the original tree is ignored (they may even have the same weight). Design an efficient algorithm to determine the second MST.

Hint: Show that the second MST differ from the MST by exactly one edge.