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# What is Machine Learning

- "Learning is any process by which a system improves performance from experience." Herbert Simon
- Definition by Tom Mitchell (1998):
- Machine Learning is the study of algorithms that
- improve their performance P
- at some task T
- with experience E.
- A well-defined learning task is given by <P, T, E>.





# What is Machine Learning

"Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed." - Arthur Samuel (1959)





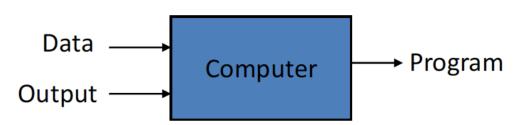


# What is Machine Learning

#### **Traditional Programming**



#### **Machine Learning**







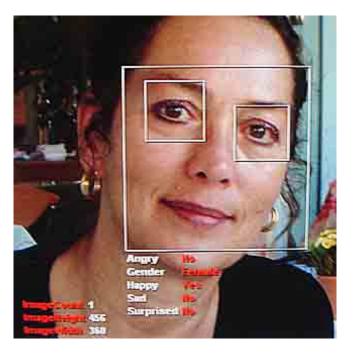
#### Where is it used

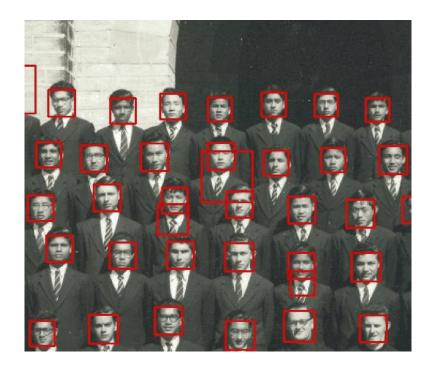
- Recognizing patterns:
  - Facial identities or facial expressions
  - Handwritten or spoken words
  - Medical images
- Generating patterns:
  - Generating images or motion sequences
- Recognizing anomalies:
  - Unusual credit card transactions
  - Unusual patterns of sensor readings in a nuclear power plant
- Prediction:
  - Future stock prices or currency exchange rates

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#### Face Detection/Recognition





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## **Facial Expression Recognition**



Surprise Happiness Sadness

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# **Object Identification/Recognition**



Fingerprint



Iris



Face







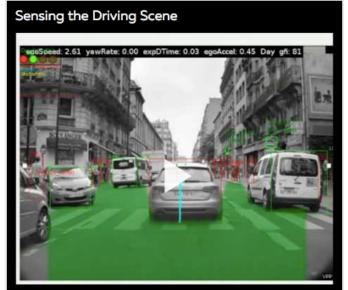
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# Autonomous/Assisted Cars







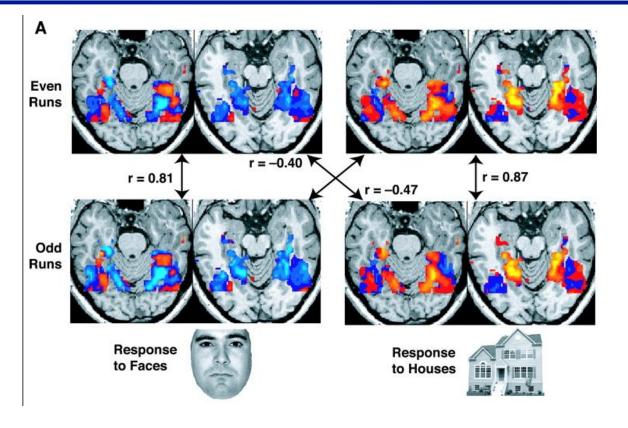
Note the vast amount of information the system can provide – free space (green carpet), vehicle and pedestrian detection, traffic sign recognition, lane markings – for the vehicle to understand and negotiate the driving scene.

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## Medical Images







# How are things learnt

- Memorization
  - Accumulation of individual facts
  - Limited by
    - Time to observe facts
    - Memory to store facts
- Generalization
  - Deduce new facts from old facts
  - Limited by accuracy of deduction process
    - Essentially a predictive activity
    - Assumes that the past predicts the future

#### Interested in extending to programs that can infer useful information from implicit patterns in data

Adapted from source:6-0002-Introduction to Machine Learning by Eric Grimson

Declarative knowledge

Imperative knowledge





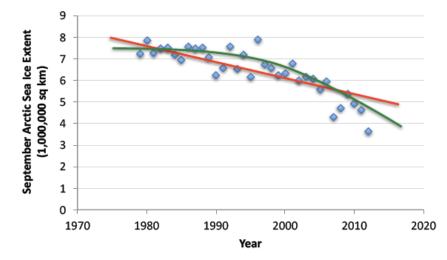
# **Basic Paradigm**

- Observe set of examples: training set
- Infer something about process that generated that data
- Use inference to make predictions about previously unseen data: test set
- Types of learning:
- Supervised: given a set of features/label pairs, find a rule that predicts the label association with unseen data
- Unsupervised: given a set of feature vectors (without labels), find natural groups or clusters (create labels for groups)



# Supervised Learning: Regression

- Given ( $x_1, y_1$ ), ( $x_2, y_2$ ), ..., ( $x_n, y_n$ )
- Learn a function f(x) to predict y given x
  - -y is real-valued == regression

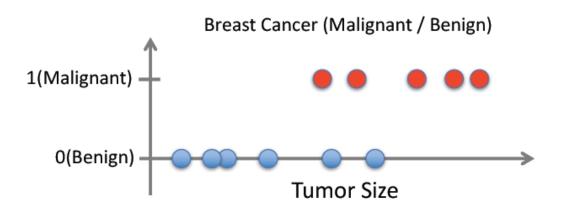


Adapted from source:Introduction to Machine Learning by Eric Eaton



# Supervised Learning: Classification

- Given ( $x_{\rm 1}, y_{\rm 1}$ ), ( $x_{\rm 2}, y_{\rm 2}$ ), ..., ( $x_{\rm n}, y_{\rm n}$ )
- Learn a function f(x) to predict y given x
  - -y is categorical == classification

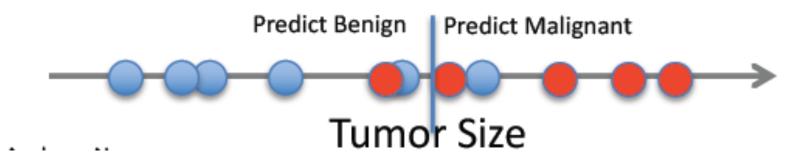




# Supervised Learning: Classification

- Given ( $x_1$ ,  $y_1$ ), ( $x_2$ ,  $y_2$ ), ..., ( $x_n$ ,  $y_n$ )
- Learn a function f(x) to predict y given x
  - -y is categorical == classification

Breast Cancer (Malignant / Benign)



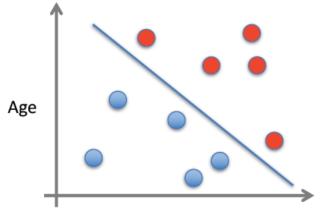




# <sup>®</sup> Supervised Learning: Classification

- x can be multi-dimensional
  - Each dimension corresponds to an attribute

...



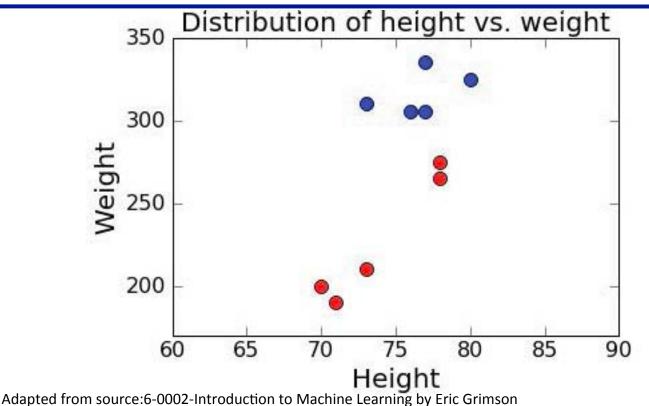
- Clump Thickness
- Uniformity of Cell Size
- Uniformity of Cell Shape



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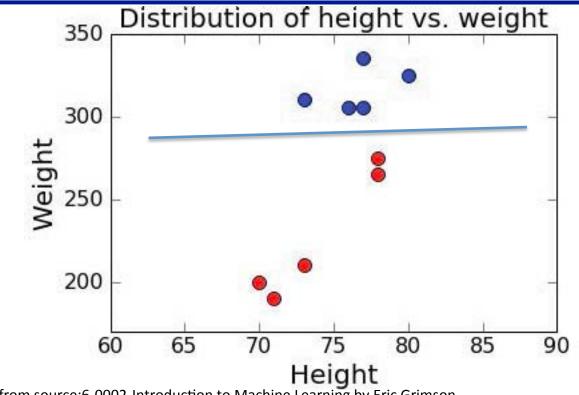
#### Supervised Learning: Classification



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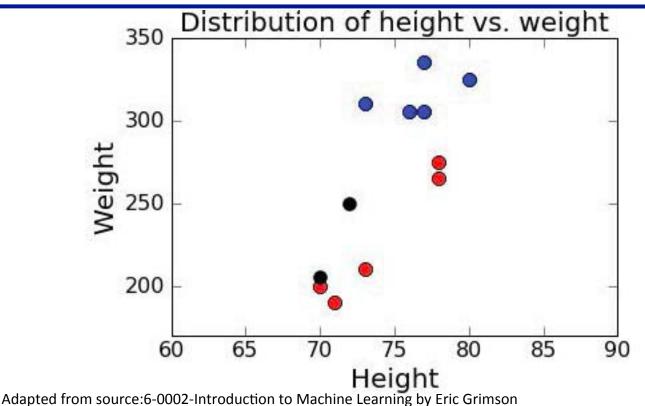
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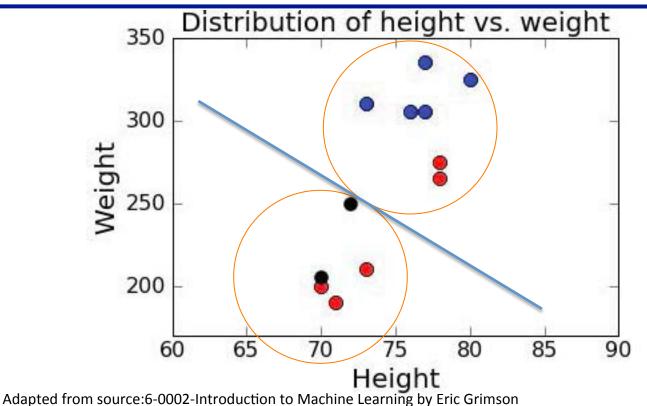
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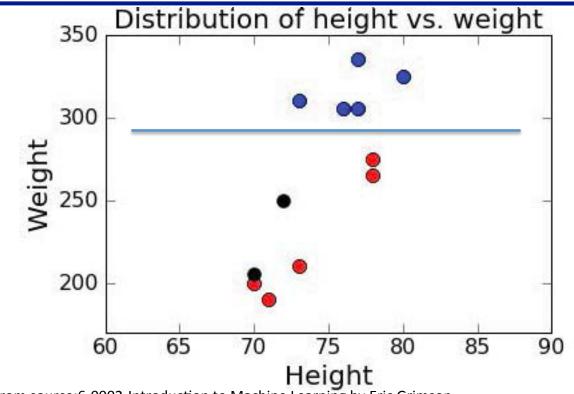
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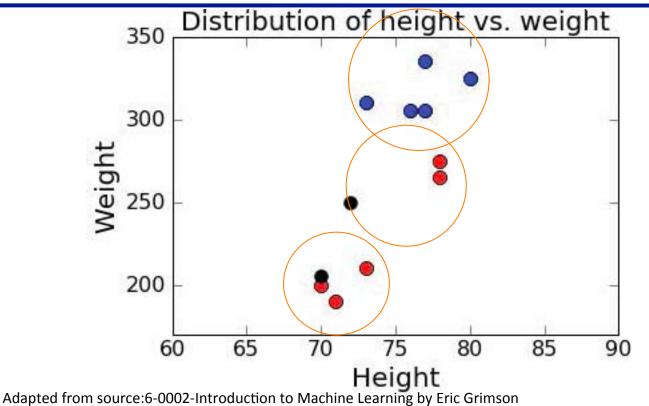
## Supervised Learning: Classification



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## Supervised Learning: Classification

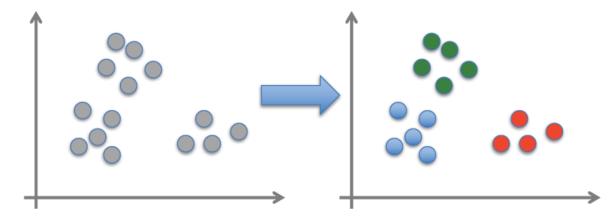






## **Unlabeled** Data

- Given  $x_{\rm 1}, x_{\rm 2},$  ...,  $x_{\rm n}~~{\rm (without~labels)}$
- Output hidden structure behind the  $x{\rm 's}$ 
  - E.g., clustering

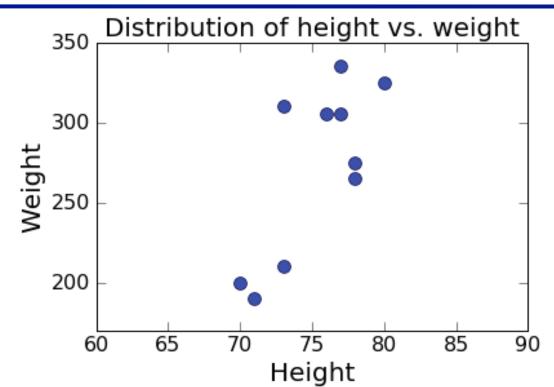


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## Unlabeled Data



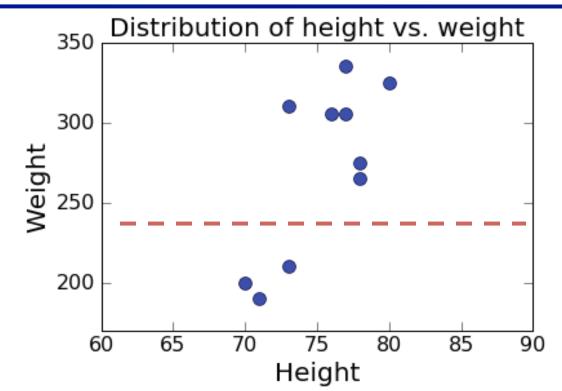


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## Unlabeled Data



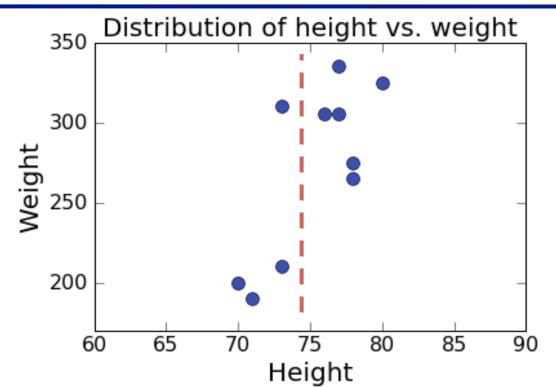


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## Unlabeled Data



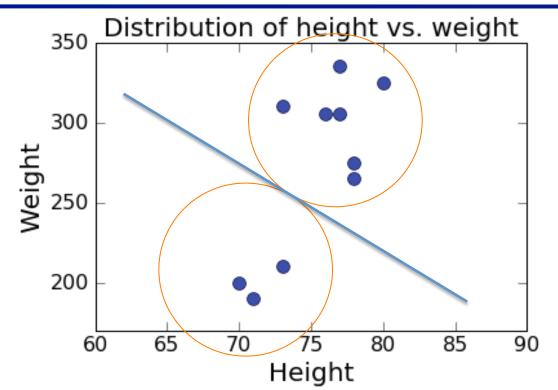


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## Unlabeled Data











#### Feature engineering

- Represent examples by feature vectors that will facilitate generalization
- Suppose I want to use 100 examples from past to predict, at the start of the subject, which students will get an A
- Some features surely helpful, e.g., GPA, prior programming experience (not a perfect predictor)
- Others might cause me to overfit, e.g., birth month, eye color
- Want to maximize ratio of useful input to irrelevant input
  Signal-to-Noise Ratio (SNR)





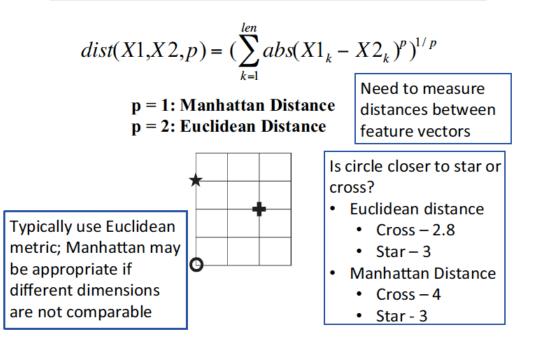
- Feature engineering:
  - Deciding which features to include and which are merely adding noise to classifier
  - Defining how to measure distances between training examples (and ultimately between classifiers and new instances)
  - Deciding how to weight relative importance of different dimensions of feature vector, which impacts definition of distance



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#### Minkowski Metric







## **Confusion Matrix**

n= <b>1</b> 65	Predicted: NO	Predicted: YES
Actual:		
NO	50	10
Actual:		
YES	5	100

- There are two possible predicted classes: "yes" and "no". If we were predicting the presence of a disease, for example, "yes" would mean they have the disease, and "no" would mean they don't have the disease.
- The classifier made a total of 165 predictions (e.g., 165 patients were being tested for the presence of that disease).
- Out of those 165 cases, the classifier predicted "yes" 110 times, and "no" 55 times.
- In reality, 105 patients in the sample have the disease, and 60 patients do not.

Adapted from source: https://www.dataschool.io/simple-guide-to-confusion-matrix-terminology/

http://www.cse.iitd.ac.in/~pkalra/sil895



#### **Confusion Matrix**

n=165	Predicted: NO	Predicted: YES
Actual:		
NO	50	10
Actual:		
YES	5	100

- true positives (TP): These are cases in which we predicted yes (they have the disease), and they do have the disease.
- true negatives (TN): We predicted no, and they don't have the disease.
- false positives (FP): We predicted yes, but they don't actually have the disease. (Also known as a "Type I error.")
- false negatives (FN): We predicted no, but they actually do have the disease. (Also known as a "Type II error.")

Adapted from source: https://www.dataschool.io/simple-guide-to-confusion-matrix-terminology/



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#### *true positive + true negative*

#### accuracy

true positive + true negative + false positive + false negative



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# $sensitivity = \frac{true \ positive}{true \ positive + false \ negative}$ $specificity = \frac{true \ negative}{true \ negative + false \ positive}$





# **Minimum Distance Classifier**

A Decision Theoretic Approach

Let 
$$x = (x_1, x_2, ..., x_n)^T$$
 for W pattern classes $\omega_1, \omega_2, ..., \omega_W$   
 $d_i(x) > d_j(x)$   $j = 1, 2, ..., W; j \neq i$ 

 In other words, an unknown pattern x is said to belong to the *i*th pattern class if, upon substitution of x into all decision functions, d<sub>i</sub>(x) yields the largest numerical value.





# Minimum Distance Classifier

- Suppose that we define the prototype of each pattern class to be the mean vector of the patterns of that class:  $m_j = \frac{1}{N_j} \sum_{x \in \omega_i} x_j$  j = 1, 2, ..., W
- We then assign **x** to class  $\omega_i$  if  $D_i(\mathbf{x})$  is the smallest distance.  $D_j(x) = ||x m_j||$

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# **Minimum Distance Classifier**

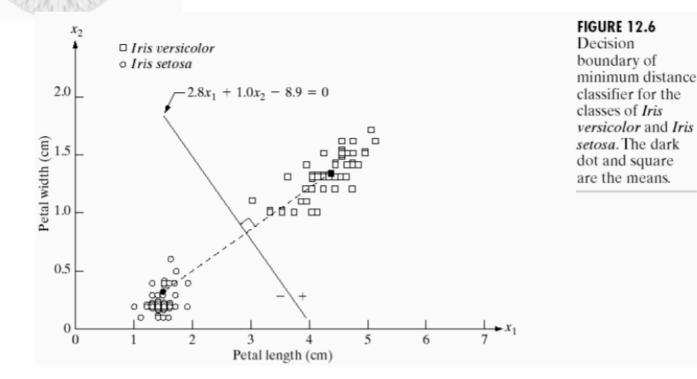
$$d_j(x) = x^T m_j - \frac{1}{2} m_j^T m_j$$
  $j = 1, 2, ..., W$   
assign **x** to class  $\omega_i$  if  $d_i(\mathbf{x})$  is the largest  
numerical value.

Adapted from source: Digital Image Processing Gonzalez and Woods

#### http://www.cse.iitd.ac.in/~pkalra/sil895



# **Minimum Distance Classifier**



Adapted from source: Digital Image Processing Gonzalez and Woods



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#### Home Assignment

Consider two class scenario with 2D features (x1,x2). Is the minimum distance classifier boundary perpendicular to the line joining the two means (prototypes)? Justify your answer.