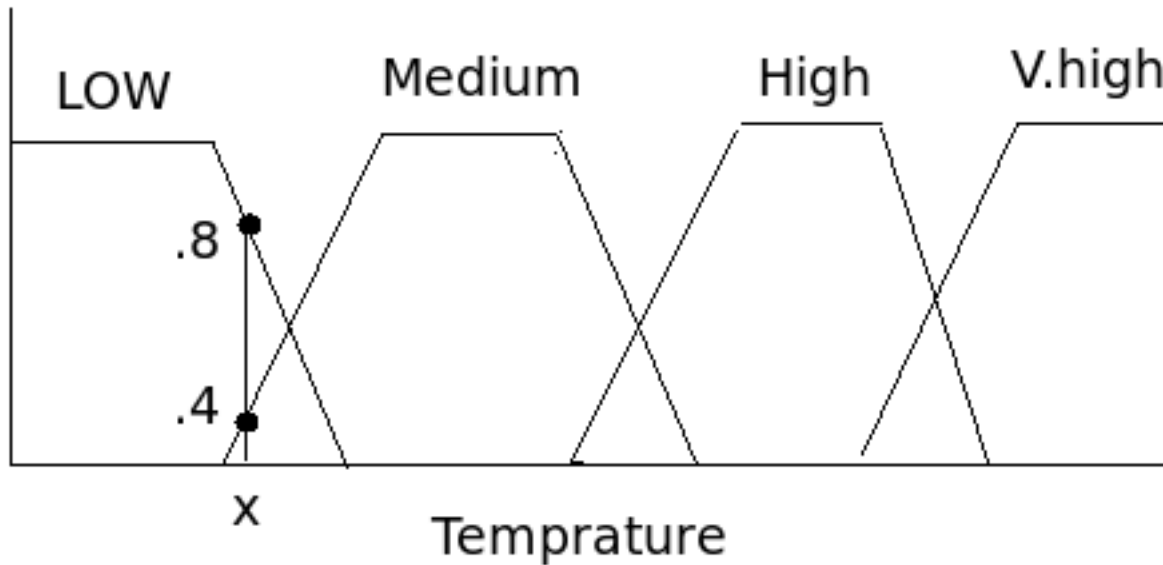


# Fuzzy Logic

Prem Kalra

Department of Computer Science  
and Engineering IIT Delhi

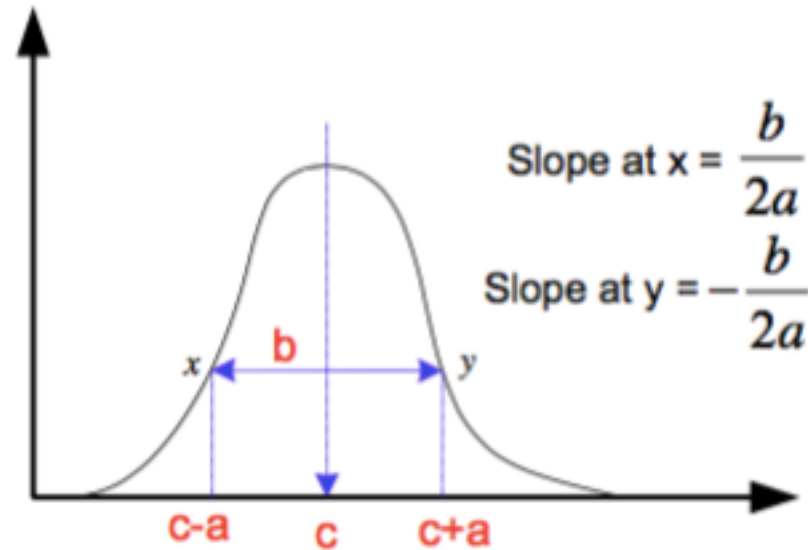
# Membership Function



# Membership Function

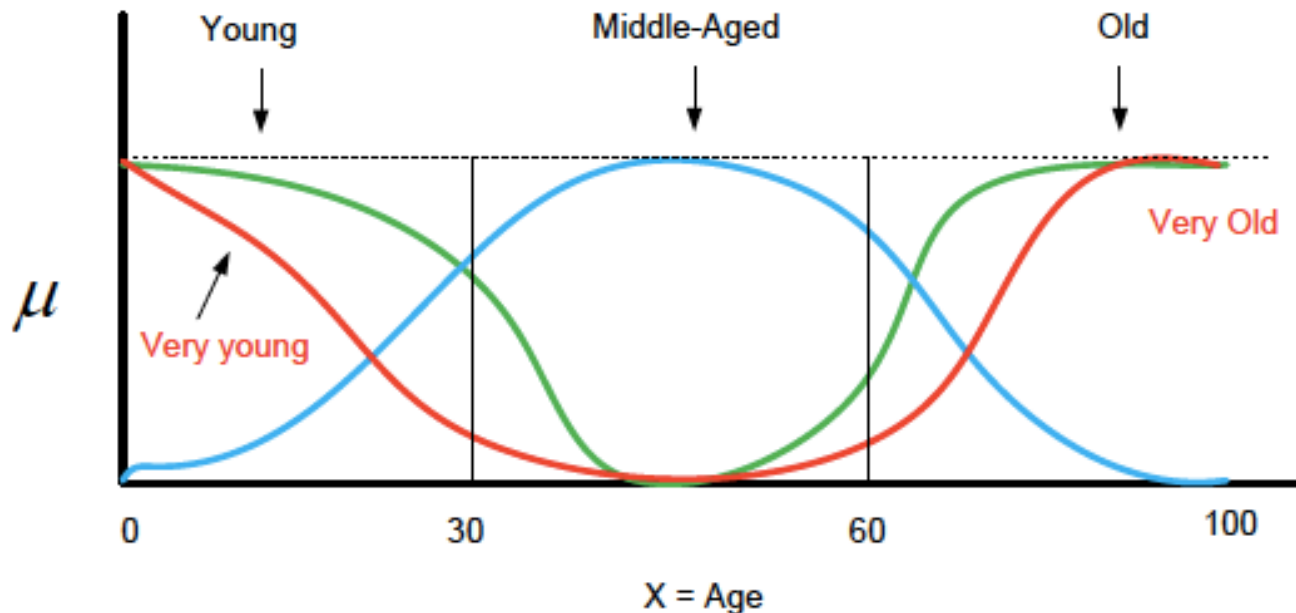
Bell (Cauchy) MF

$$\text{bell}(x; a, b, c) = \frac{1}{1 + \left| \frac{x-c}{a} \right|^{2b}}$$



# Membership Function

Linguistic variables and values



$$\mu_{young}(X) = bell(x, 20, 2, 0) = \frac{1}{1 + (\frac{x}{20})^4}$$

$$\mu_{old}(X) = bell(x, 30, 3, 100) = \frac{1}{1 + (\frac{x-100}{30})^6}$$

$$\mu_{middle-aged} = bell(x, 30, 60, 50)$$

# Fuzzy Operations

**Cartesian Product ( $A \times B$ ):**

$$\mu_{A \times B}(x, y) = \min\{\mu_A(x), \mu_B(y)\}$$

**Example 3:**

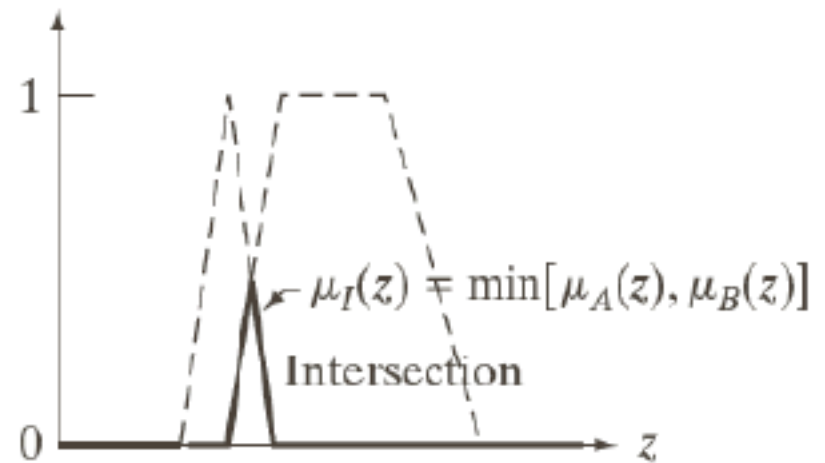
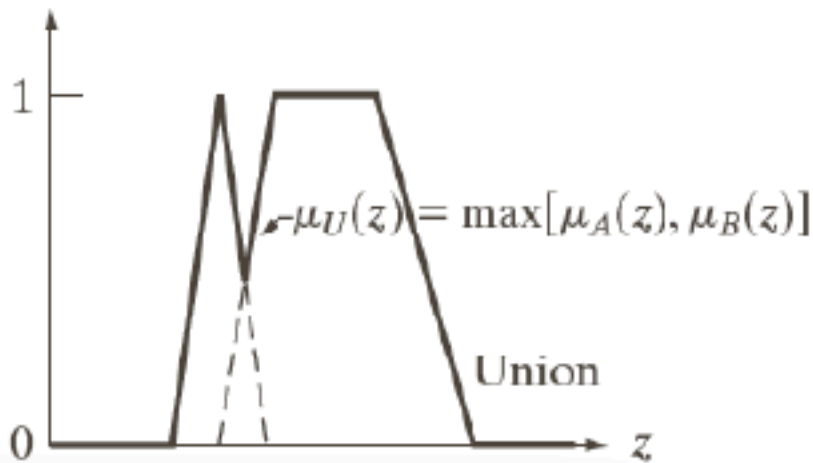
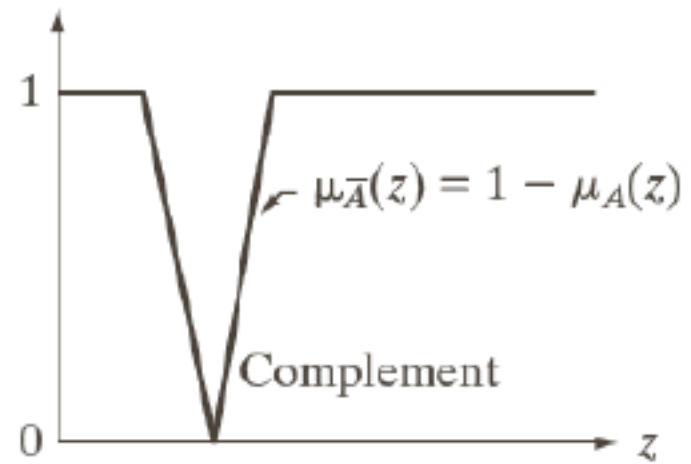
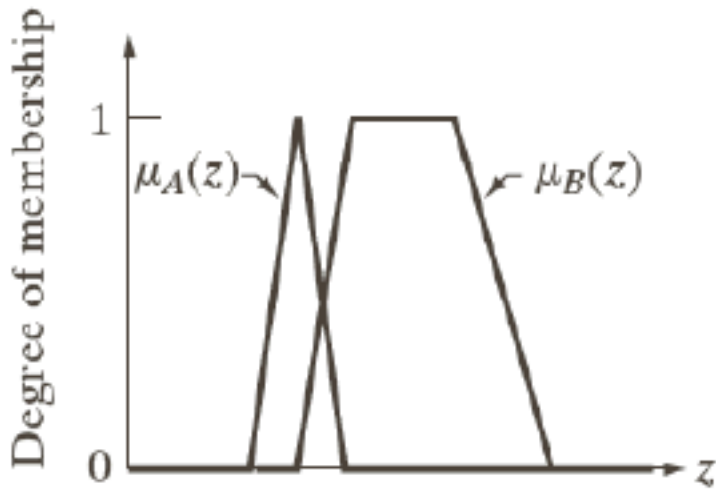
$$A(x) = \{(x_1, 0.2), (x_2, 0.3), (x_3, 0.5), (x_4, 0.6)\}$$

$$B(y) = \{(y_1, 0.8), (y_2, 0.6), (y_3, 0.3)\}$$

$$A \times B = \min\{\mu_A(x), \mu_B(y)\} =$$

	$y_1$	$y_2$	$y_3$
$x_1$	0.2	0.2	0.2
$x_2$	0.3	0.3	0.3
$x_3$	0.5	0.5	0.3
$x_4$	0.6	0.6	0.3

# Fuzzy Operations



# Fuzzy Relation

- A fuzzy relation  $\tilde{R}$  is a mapping from the Cartesian space  $X \times Y$  to the interval  $[0,1]$ , where the strength of the mapping is expressed by the membership function of the relation  $\mu_{\tilde{R}}(x,y)$
- The “strength” of the relation between ordered pairs of the two universes is measured with a membership function expressing various “degree” of strength  $[0,1]$

# Fuzzy Relation

## Fuzzy Composition: Example (max-min)

$$X = \{x_1, x_2\}, \quad Y = \{y_1, y_2\}, \text{ and } Z = \{z_1, z_2, z_3\}$$

Consider the following fuzzy relations:

$$\tilde{R} = \begin{array}{c} y_1 \quad y_2 \\ x_1 \begin{bmatrix} 0.7 & 0.5 \end{bmatrix} \\ x_2 \begin{bmatrix} 0.8 & 0.4 \end{bmatrix} \end{array} \quad \text{and} \quad \tilde{S} = \begin{array}{c} z_1 \quad z_2 \quad z_3 \\ y_1 \begin{bmatrix} 0.9 & 0.6 & 0.5 \end{bmatrix} \\ y_2 \begin{bmatrix} 0.1 & 0.7 & 0.5 \end{bmatrix} \end{array}$$

Using max-min composition,

$$\left. \begin{aligned} \mu_{\tilde{T}}(x_1, z_1) &= \bigvee_{y \in Y} (\mu_{\tilde{R}}(x_1, y) \wedge \mu_{\tilde{S}}(y, z_1)) \\ &= \max[\min(0.7, 0.9), \min(0.5, 0.1)] \\ &= 0.7 \end{aligned} \right\} \tilde{T} = \begin{array}{c} z_1 \quad z_2 \quad z_3 \\ x_1 \begin{bmatrix} 0.7 & 0.6 & 0.5 \end{bmatrix} \\ x_2 \begin{bmatrix} 0.8 & 0.6 & 0.4 \end{bmatrix} \end{array}$$



# Fuzzy Relation

**Problem:** In computer engineering, different logic families are often compared on the basis of their power-delay product. Consider the fuzzy set  $\tilde{F}$  of logic families, the fuzzy set  $\tilde{D}$  of delay times(ns), and the fuzzy set  $\tilde{P}$  of power dissipations (mw).

If  $\tilde{F} = \{NMOS, CMOS, TTL, ECL, JJ\}$ ,

$\tilde{D} = \{0.1, 1, 10, 100\}$ ,

$\tilde{P} = \{0.01, 0.1, 1, 10, 100\}$

Suppose  $\tilde{R}_1 = \tilde{D} \times \tilde{F}$  and  $\tilde{R}_2 = \tilde{F} \times \tilde{P}$

$$\tilde{R}_1 = \begin{array}{c|ccccc} & N & C & T & E & J \\ \hline 0.1 & 0 & 0 & 0 & .6 & 1 \\ 1 & 0 & .1 & .5 & 1 & 0 \\ 10 & .4 & 1 & 1 & 0 & 0 \\ 100 & 1 & .2 & 0 & 0 & 0 \end{array} \quad \text{and}$$

$$\tilde{R}_2 = \begin{array}{c|ccccc} & .01 & .1 & 1 & 10 & 100 \\ \hline N & 0 & .4 & 1 & .3 & 0 \\ C & .2 & 1 & 0 & 0 & 0 \\ T & 0 & 0 & .7 & 1 & 0 \\ E & 0 & 0 & 0 & 1 & .5 \\ J & 1 & .1 & 0 & 0 & 0 \end{array}$$

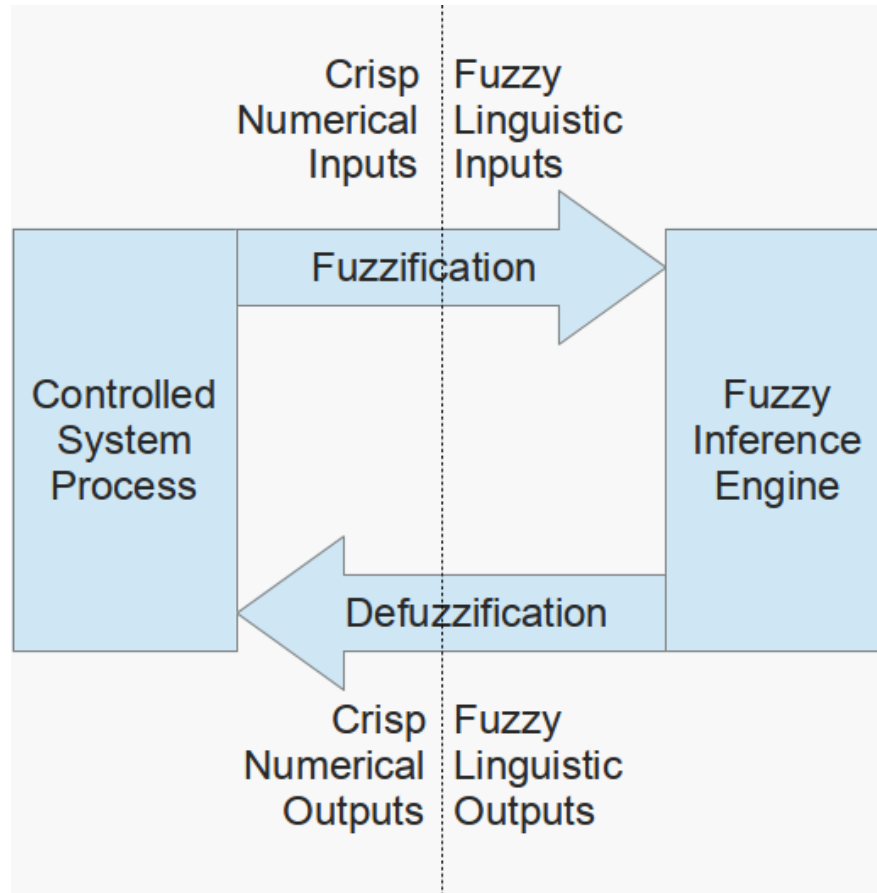
# Fuzzy Relation

We can use max-min composition to obtain a relation between delay times and power dissipation: i.e., we can compute or

$$\tilde{R}_3 = \tilde{R}_1 \circ \tilde{R}_2 \quad \mu_{R_3} = \vee(\mu_{R_1} \wedge \mu_{R_2})$$

$$\tilde{R}_3 = \begin{array}{c|ccccc} & .01 & .1 & 1 & 10 & 100 \\ \hline 0.1 & 1 & .1 & 0 & .6 & .5 \\ 1 & .1 & .1 & .5 & 1 & .5 \\ 10 & .2 & 1 & .7 & 1 & 0 \\ 100 & .2 & .4 & 1 & .3 & 0 \\ \hline \end{array}$$

# Fuzzy System



# Fuzzy System

## Fuzzification

- To apply fuzzy inference, we need our input to be in linguistic values
- These linguistic values are represented by the degree of membership in the fuzzy sets
- The process of translating the measured numerical values into fuzzy linguistic values is called fuzzification
- In other words, fuzzification is where membership functions are applied, and the degree of membership is determined

# Fuzzy System

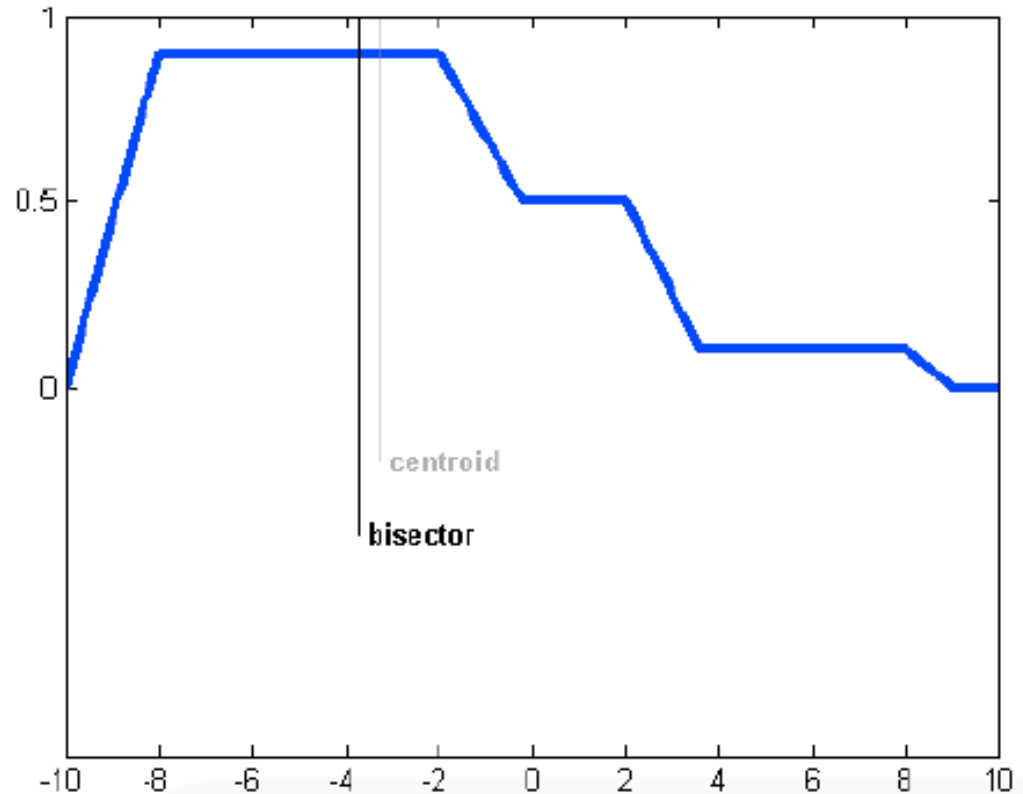
## Defuzzification

- Defuzzification is the process of producing a quantifiable result in fuzzy logic
- The fuzzy inference will output a fuzzy result, described in terms of degrees of membership of the fuzzy sets
- Defuzzification interprets the membership degrees in the fuzzy sets into a specific action or real-value

# Fuzzy System

## Methods of Defuzzification

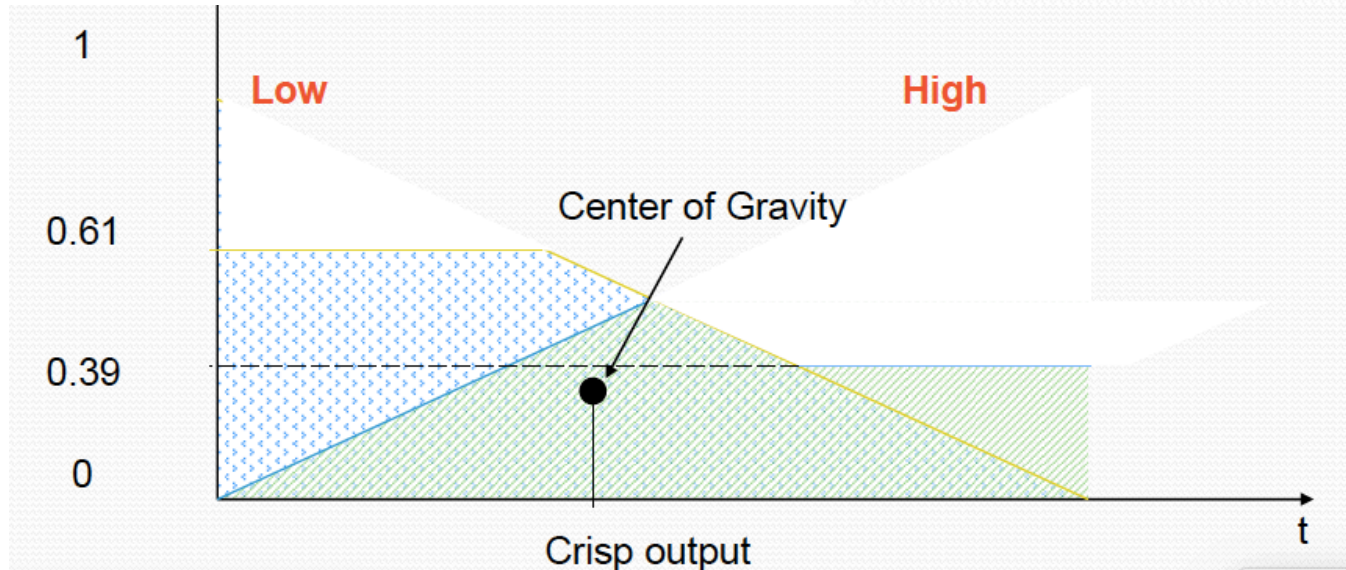
- Two other common methods are:
- Centre of gravity:
  - Calculates the centre of gravity for the area under the curve
- Bisector method:
  - Finds the value where the area on one side of that value is equal to the area on the other side



# Fuzzy System

Centre of Gravity

$$C = \frac{\int_{Min}^{Max} tf(t)dt}{\int_{Min}^{Max} f(t)dt}$$

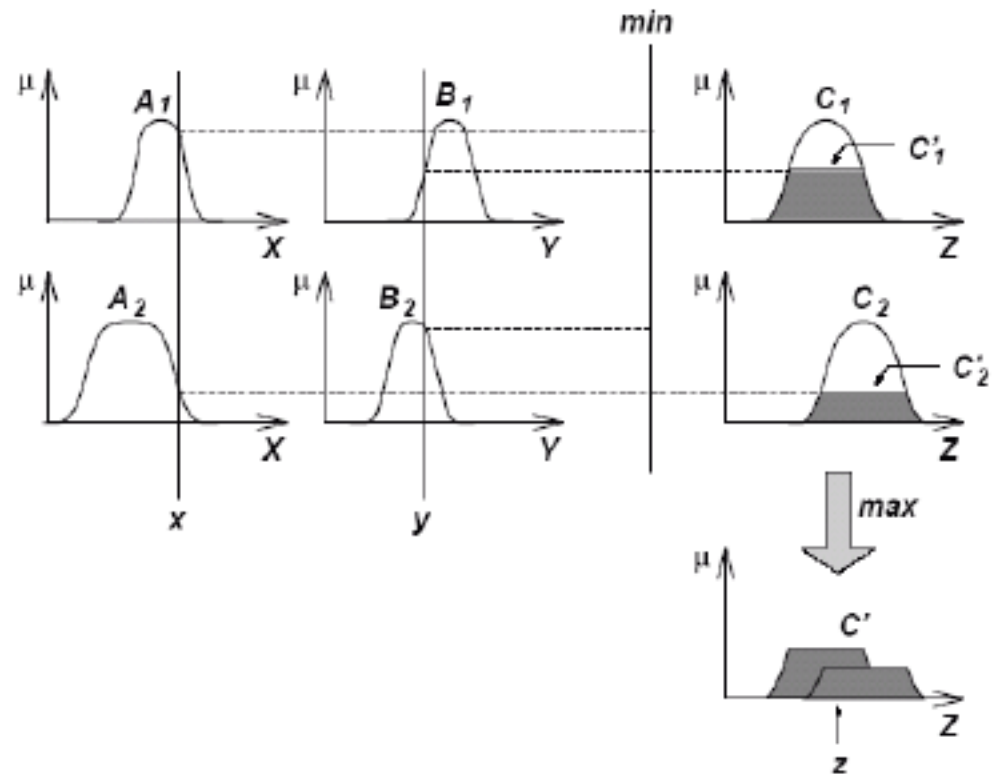


# Fuzzy System

## Inference Engine: Reasoning Scheme

### Rules

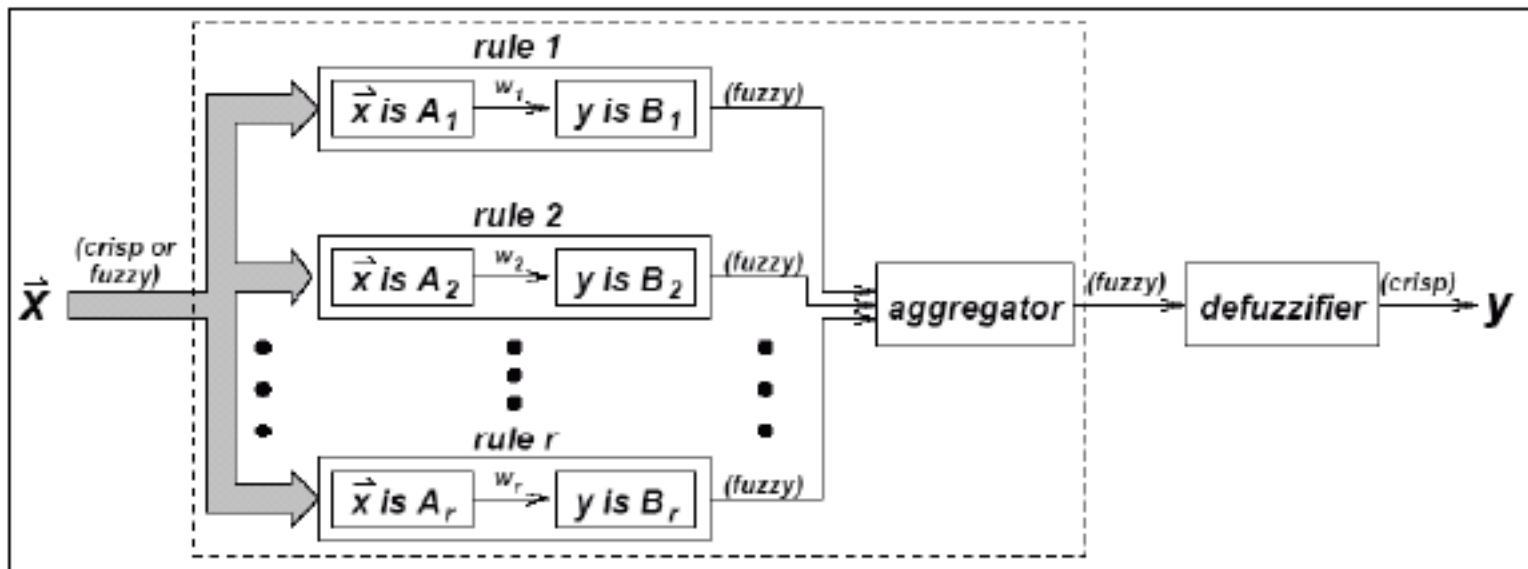
- If  $x$  is  $A_1$  and  $y$  is  $B_1$  then  $z$  is  $C_1$
- If  $x$  is  $A_2$  and  $y$  is  $B_2$  then  $z$  is  $C_2$





# Fuzzy System

## Inference Engine: Reasoning Scheme



# Applications

## Washing Machine (Control)

### INPUT:

Load (Quantity)

small, medium, large

Fabric Softness:

Hard, Not so Hard, Soft, Not so soft

OUTPUT: (Wash Cycle)

Light, Normal, Strong

# Applications

## Washing Machine (Control)

If

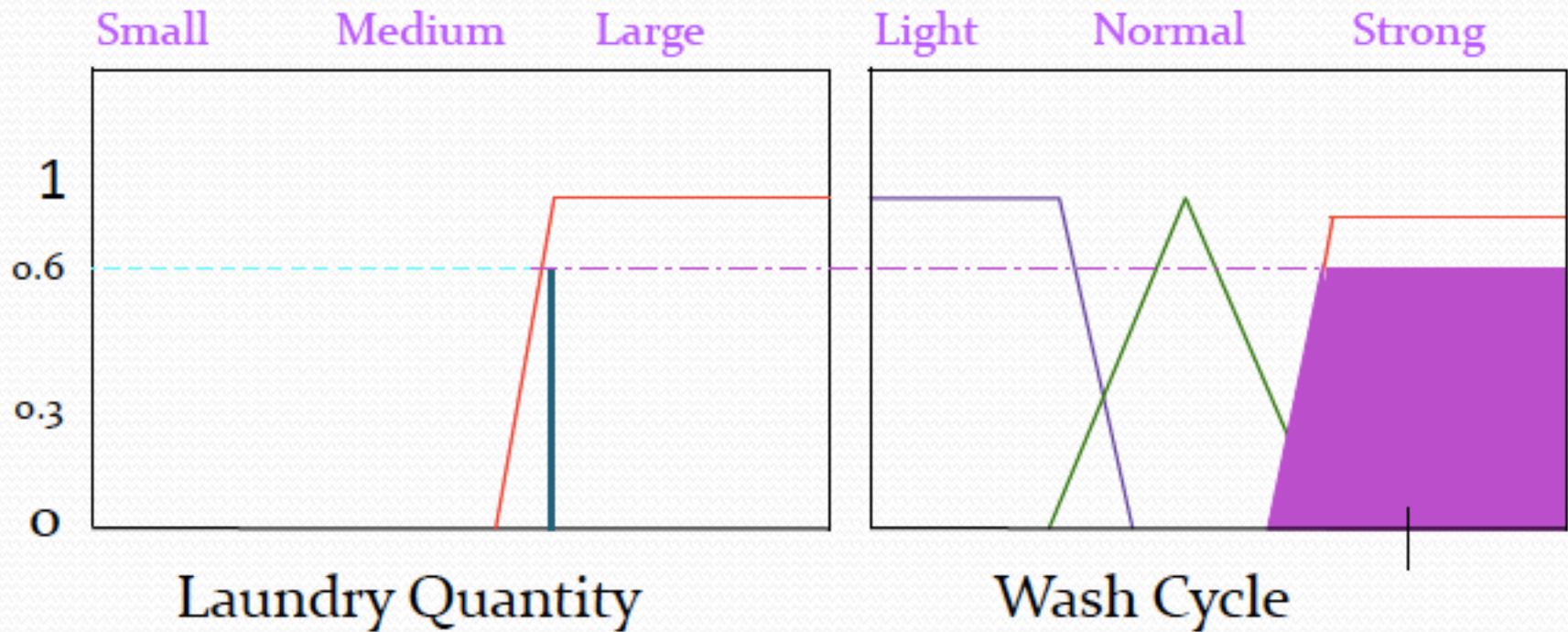
Laundry quantity is large (*Fuzzy*)

then

wash cycle is strong (*Fuzzy*)

# Applications

## Washing Machine (Control)



If Laundry quantity is large (*Fuzzy*) then wash cycle is strong (*Fuzzy*)

Washing machine needs a NON-fuzzy information.

# Applications

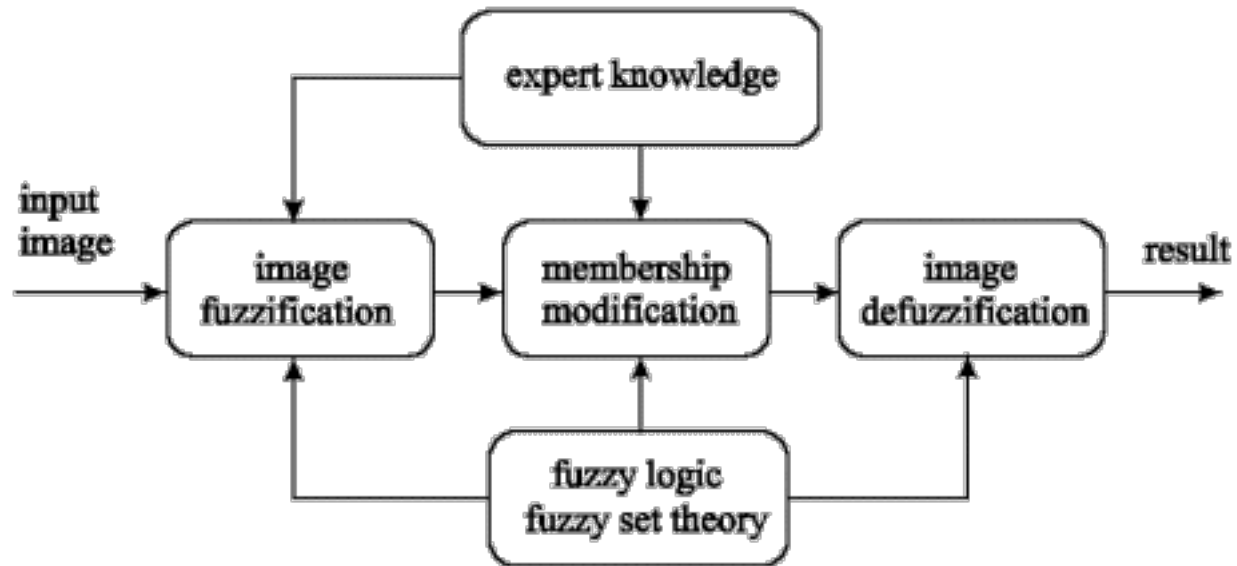
## Washing Machine (Control)

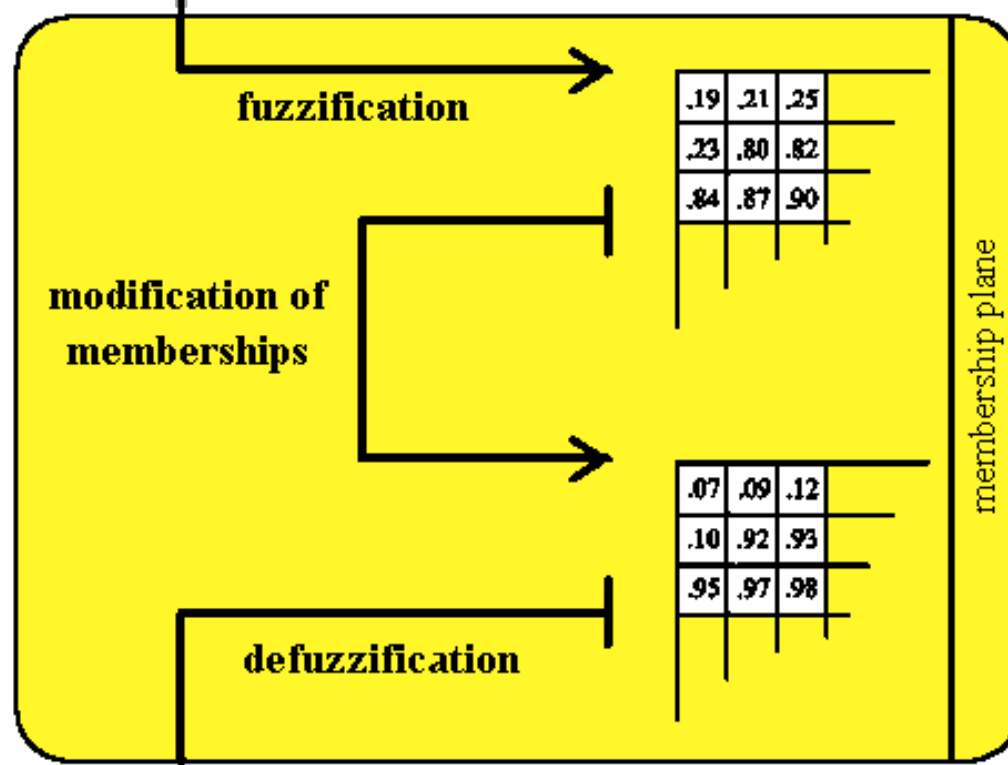


Rule 1: If Laundry quantity is **LARGE** and Laundry softness is **HARD** then wash cycle is strong.

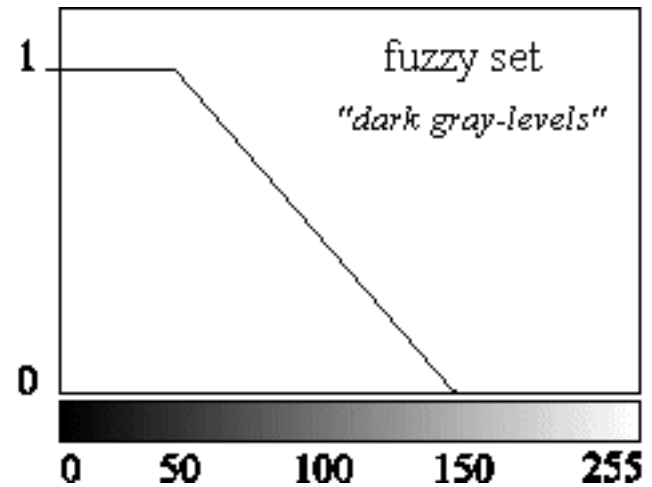
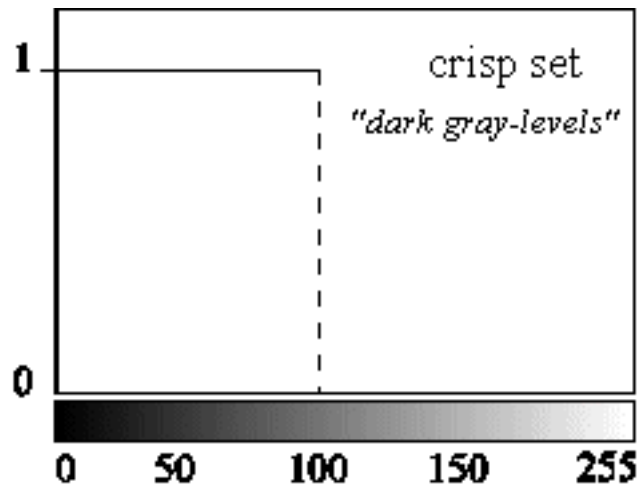
Rule 2: If Laundry quantity is **MEDIUM** and Laundry softness is **NOT SO HARD** then wash cycle is normal.

# Fuzzy Image Processing



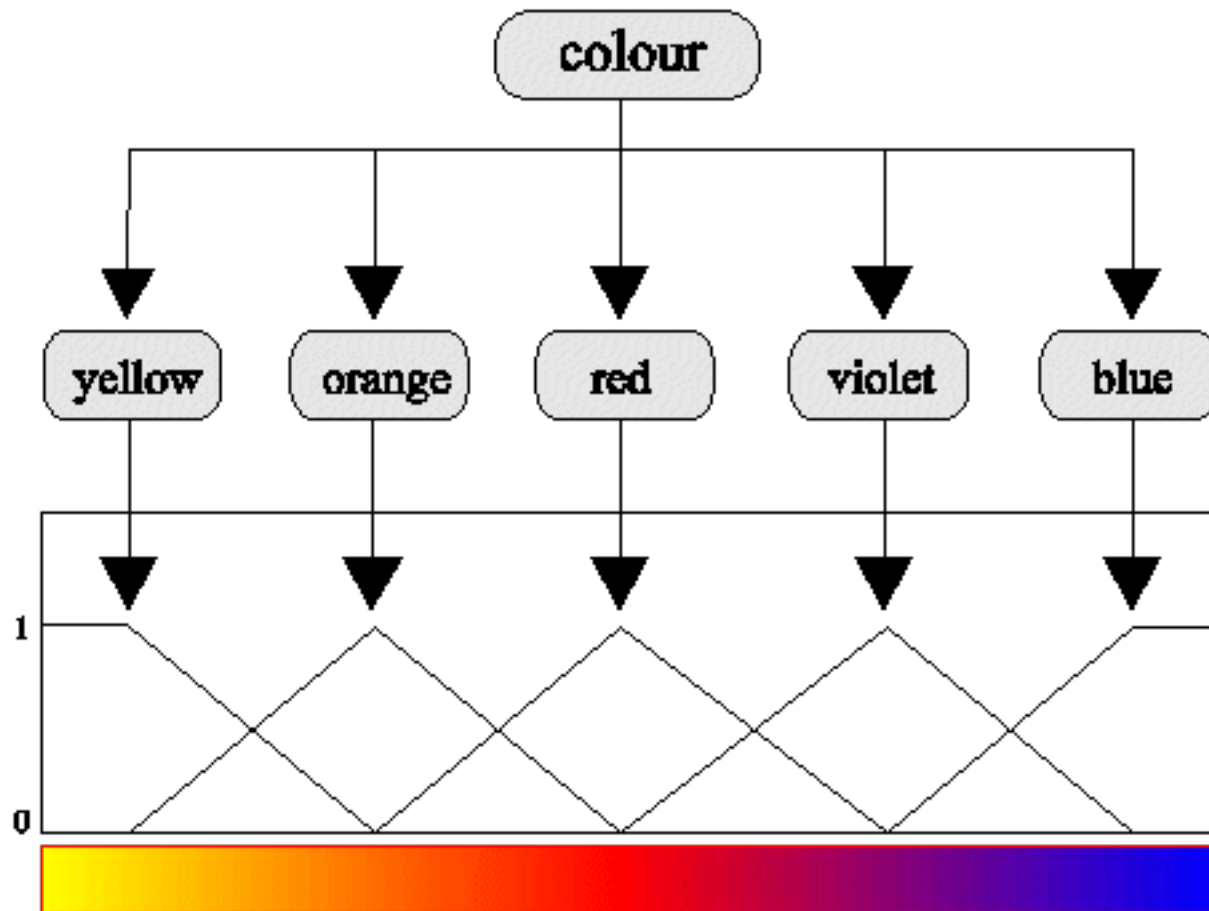


# Fuzzy Image Processing





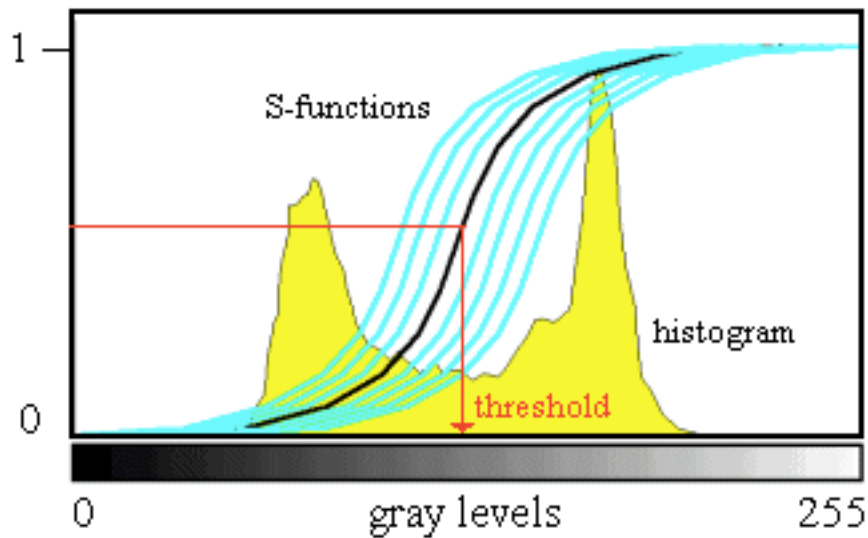
# Fuzzy Image Processing



# Fuzzy Image Processing

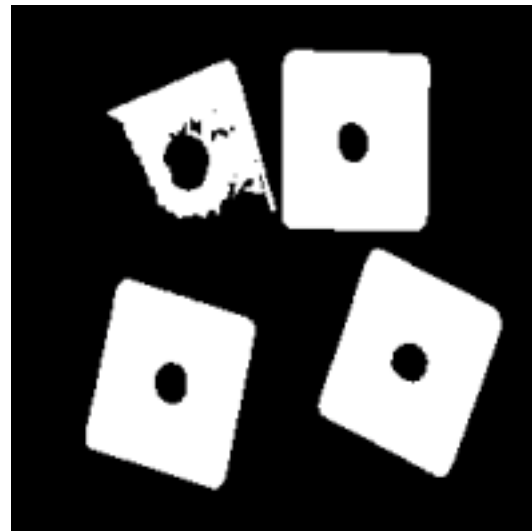
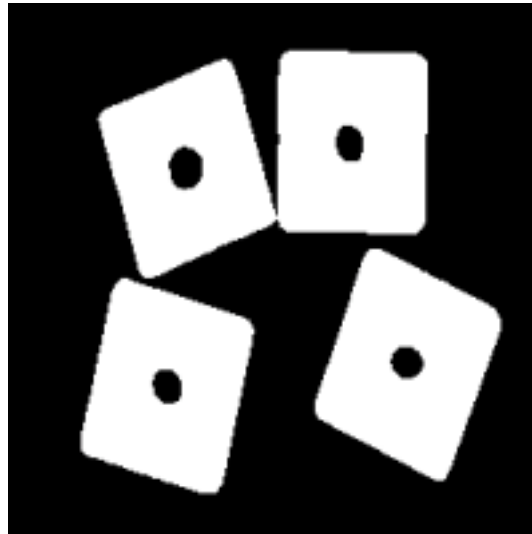
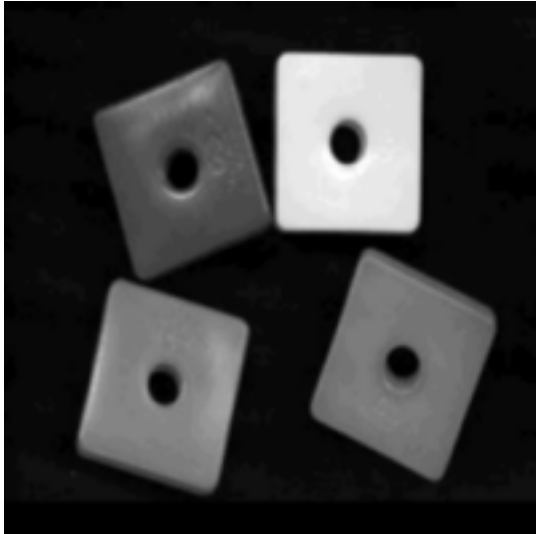
## Image Segmentation

Thresholding by minimizaion of fuzziness



# Fuzzy Image Processing

## Image Segmentation



# Fuzzy Image Processing

## Image Enhancement (INT operator)

1. Define membership function

$$\mu_{mn} = G(g_{mn}) = \left[ 1 + \frac{g_{\max} - g_{mn}}{F_d} \right]^{-F_e}$$

2. Modify membership values

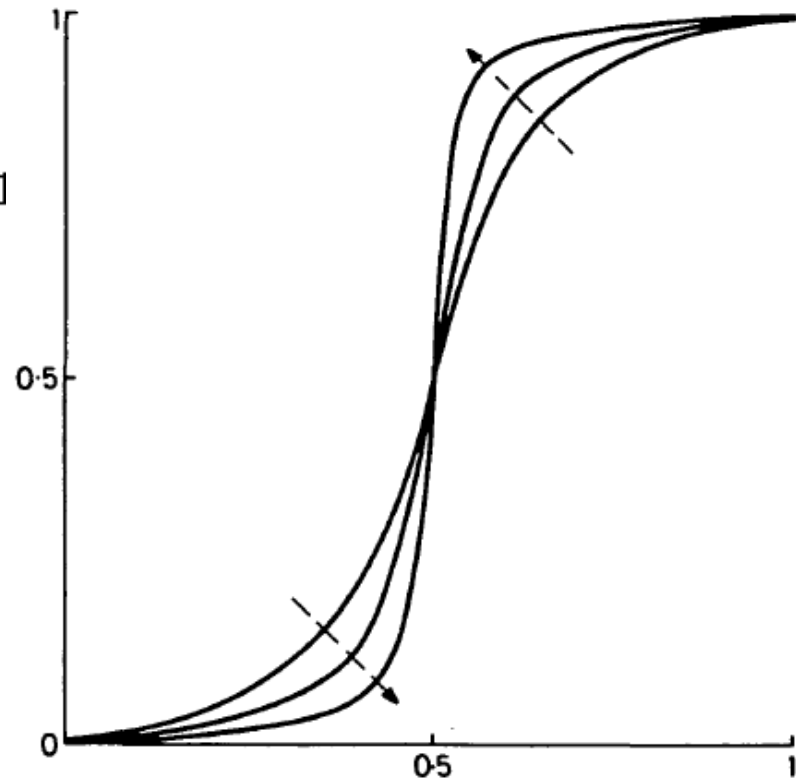
$$\mu'_{mn} = \begin{cases} 2 \cdot [\mu_{mn}]^2 & 0 \leq \mu_{mn} \leq 0.5 \\ 1 - 2 \cdot [1 - \mu_{mn}]^2 & 0.5 \leq \mu_{mn} \leq 1 \end{cases}$$

# Fuzzy Image Processing

## Image Enhancement (INT operator)

### 3. Generate new values

$$g'_{mn} = G^{-1}(\mu'_{mn}) = g_{\max} - F_d \left( (\mu'_{mn})^{\frac{-1}{F_e}} - 1 \right)$$



# Fuzzy Image Processing

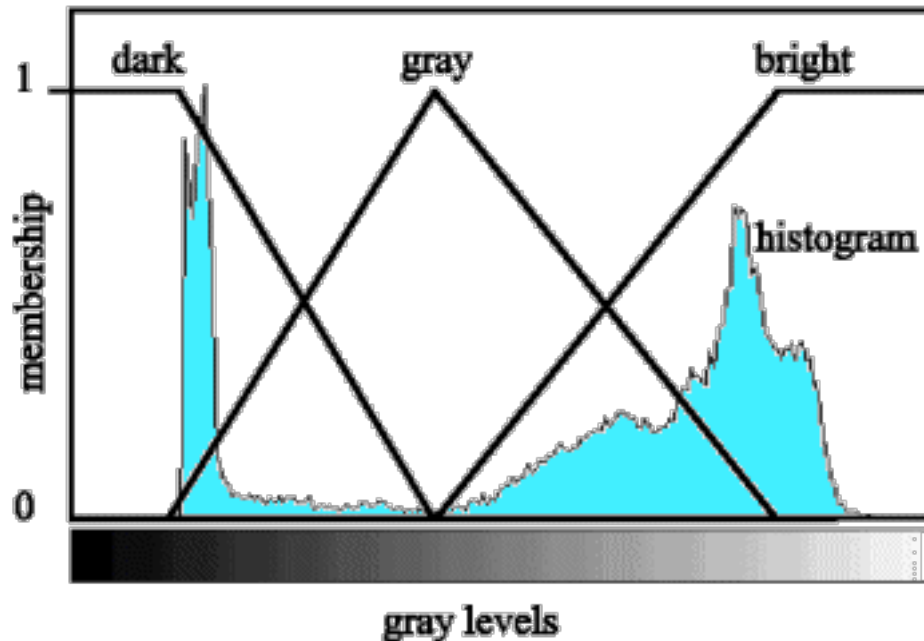


# Fuzzy Image Processing

## Image Enhancement (If Then Rules)

Step 1: Setting the parameter of inference system (input features, membership functions,..)

Step 2: Fuzzification of the actual pixel (memberships to the dark, gray and bright sets of pixels)

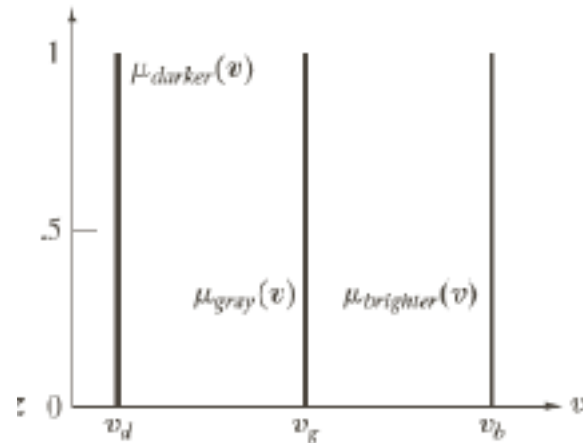
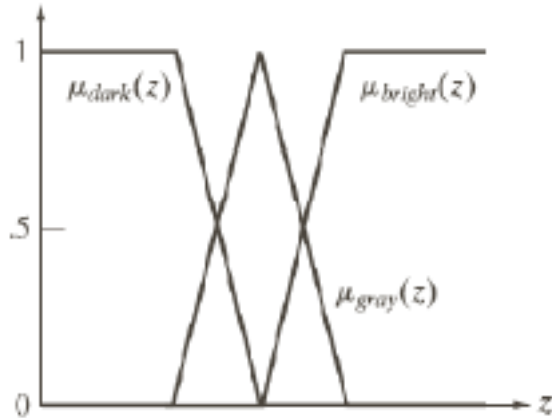


# Fuzzy Image Processing

## Image Enhancement (If Then Rules)

Step 3: Inference (e.g. if dark then darker, if gray then gray, if bright then brighter)

Step 4: Defuzzification of the inference result by the use of three singletons





# Fuzzy Image Processing

