

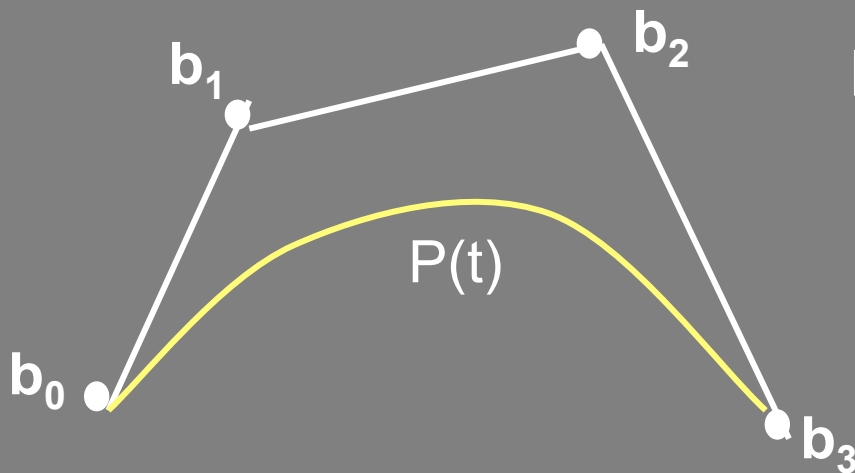
Parametric Curves

(Bezier Curves)

Curves

Bezier Curves

(Pierre Bezier -Renault Automobiles)



$b_0 b_1 b_2 b_3$: Control Polygon

Mathematically

$$P(t) = \sum_{i=0}^n b_i J_i^n(t) \quad 0 \leq t \leq 1$$

$J_{n,i}$ are called the Bernstein basis/blending functions

Curves

Bezier Curves

Bernstein Polynomials

$$J_i^n(t) = \binom{n}{i} t^i (1-t)^{n-i}$$

$$\binom{n}{i} = \frac{n!}{i!(n-i)!}$$

$$J_{0,0}(t) = 1$$

$$J_i^n(t) = 0 \text{ for } i \notin \{0, \dots, n\}$$

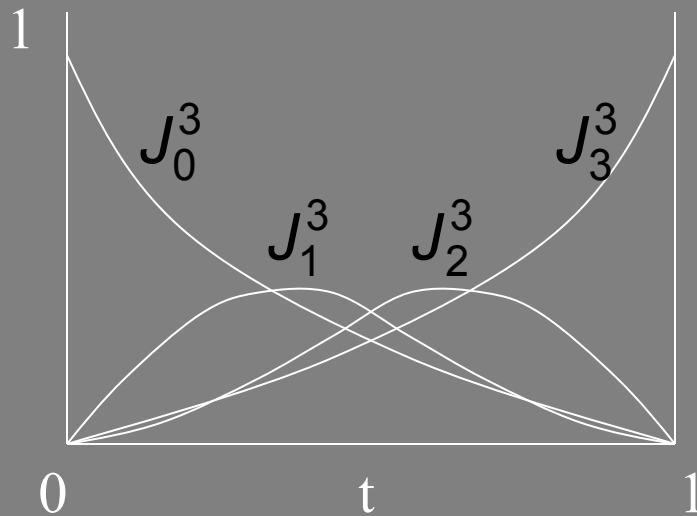
$$\sum_{i=0}^n J_i^n(t) = 1$$

$$J_i^n(t) : \text{non-negative for } t \in [0, 1]$$

Curves

Bezier Curves

Cubic



$$J_0^3(t) = t^0(1-t)^3 = (1-t)^3$$

$$J_1^3(t) = 3t(1-t)^2$$

$$J_2^3(t) = 3t^2(1-t)$$

$$J_3^3(t) = t^3$$

$$P(t) = b_0J_0^3 + b_1J_1^3 + b_2J_2^3 + b_3J_3^3$$

Curves

Bezier Curves

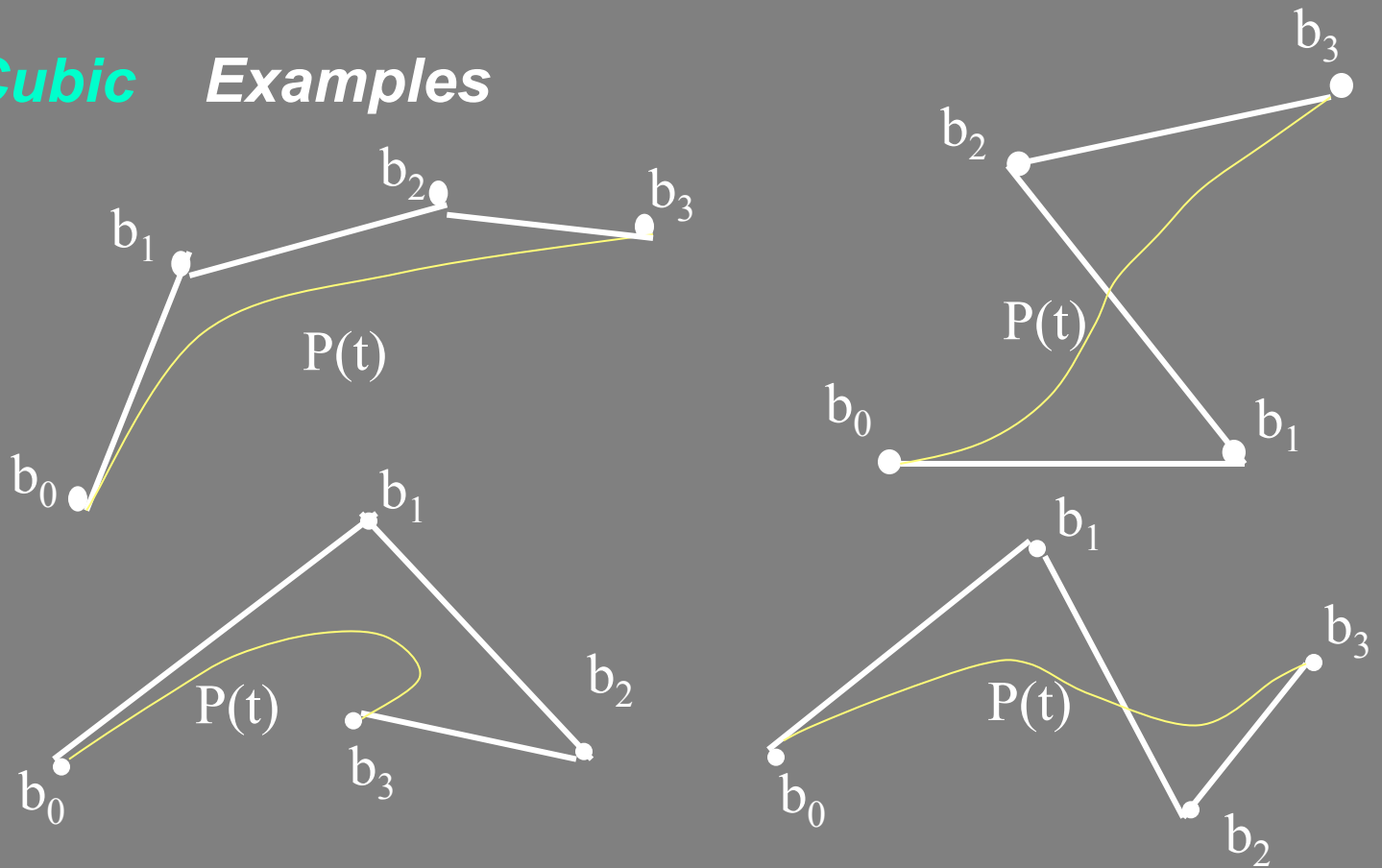
Cubic

$$P(t) = \begin{bmatrix} (1-t)^3 & 3t(1-t)^2 & 3t^2(1-t) & t^3 \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$
$$= \begin{bmatrix} t^3 & t^2 & t & 1 \end{bmatrix} \begin{bmatrix} -1 & 3 & -3 & 1 \\ 3 & -6 & 3 & 0 \\ -3 & 3 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

Curves

Bezier Curves

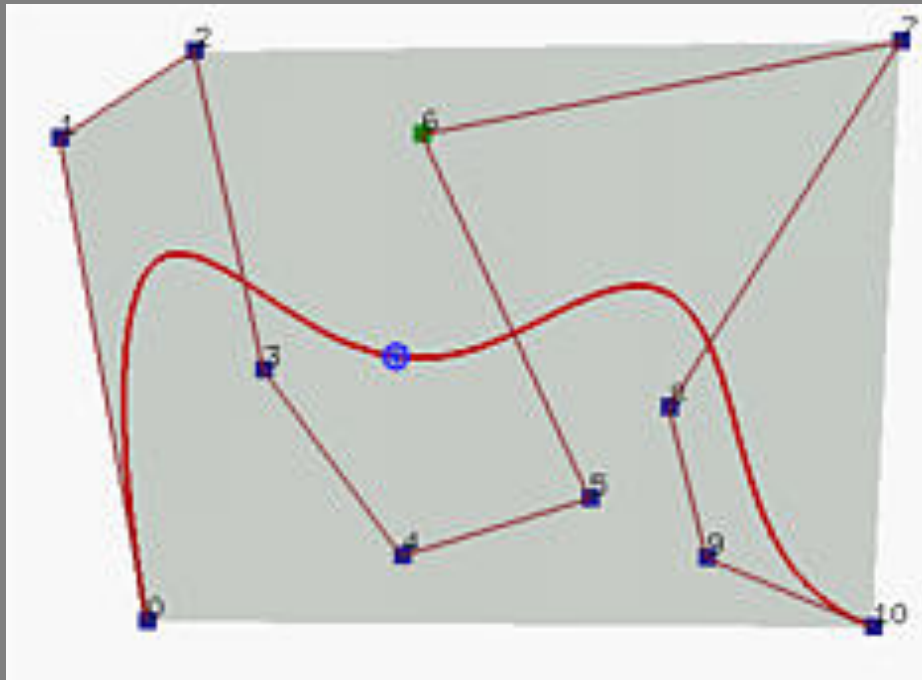
Cubic Examples



Curves

Bezier Curves

Cubic Examples



Degree = 10

Curves

Bezier Curves

Properties

End Point Interpolation

At $t=0$

$$i = 0, J_0^n(0) = \frac{n!}{n!(1)} (1)(1-0)^{n-0} = 1$$

$$i \neq 0, J_0^n(0) = \frac{n!}{i!(n-i)!} (0)^i (1-0)^{n-i} = 0$$

$$\Rightarrow P(0) = b_0 J_0^n(0) = b_0$$

Curves

Bezier Curves

Properties

End Point Interpolation

At $t=1$

$$i = n, J_n^n(1) = \frac{n!}{n!(1)} (1)^n (0)^{n-n} = 1$$

$$i \neq n, J_i^n(1) = \frac{n!}{i!(n-i)!} (1)^i (1-1)^{n-i} = 0$$

$$\Rightarrow P(1) = b_n J_{n,n}(1) = b_n$$

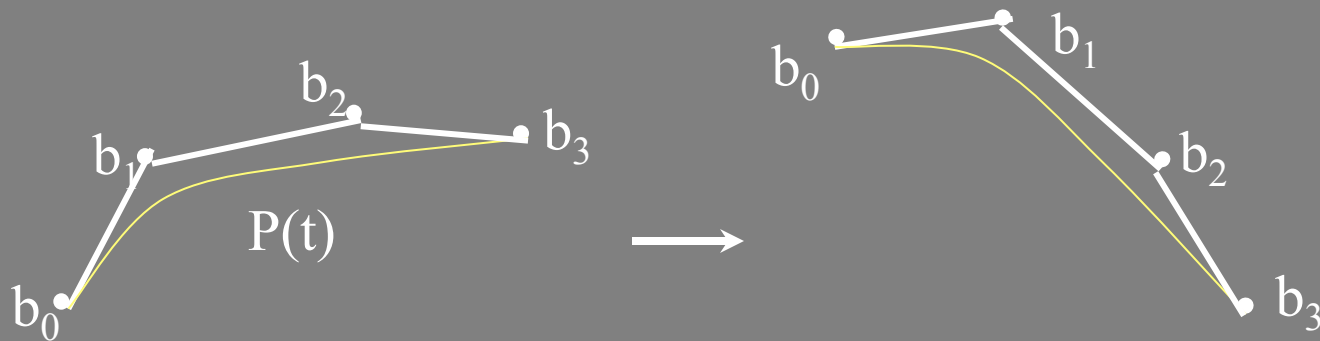
Curves

Bezier Curves

Properties

Affine Invariance

Applying an affine transformation to the curve is equivalent to applying the transformation to the control points.



Curves

Bezier Curves

Properties

Affine Invariance

$$\varphi x = Ax + v$$

$$\varphi\left(\sum_i \alpha_i b_i\right) = A\left(\sum_i \alpha_i b_i\right) + v$$

$$= \sum_i \alpha_i Ab_i + \sum_i \alpha_i v$$

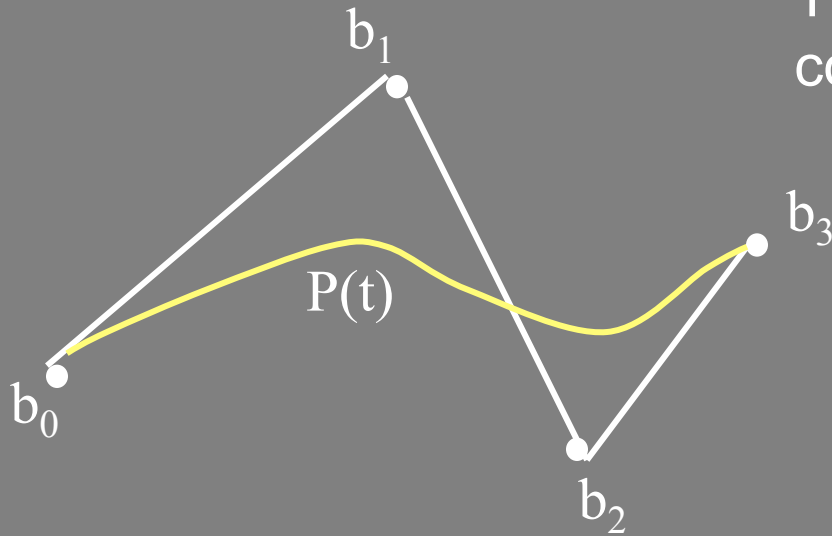
$$= \sum_i \alpha_i (Ab_i + v) = \sum_i \alpha_i \varphi b_i$$

Curves

Bezier Curves

Properties

Convex hull



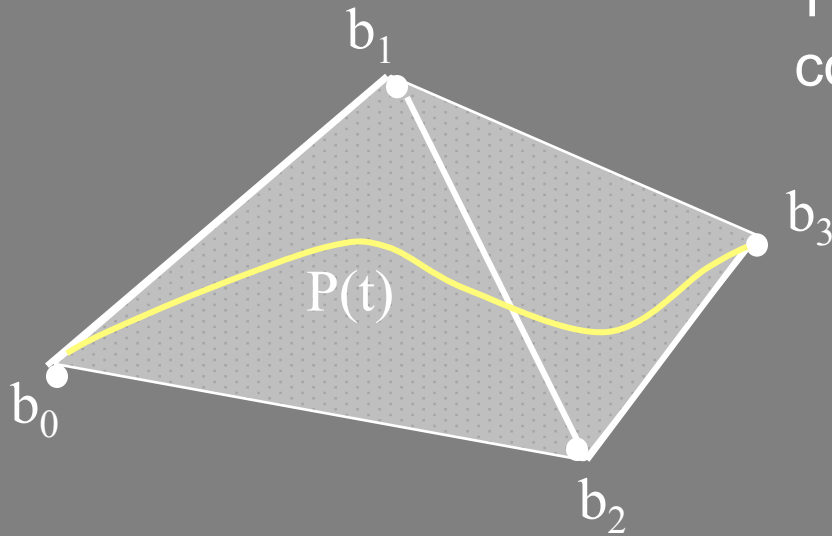
The curve lies in the convex hull of the control points

Curves

Bezier Curves

Properties

Convex hull



The curve lies in the convex hull of the control points

$$\sum_{i=0}^n J_i^n(t) = 1$$

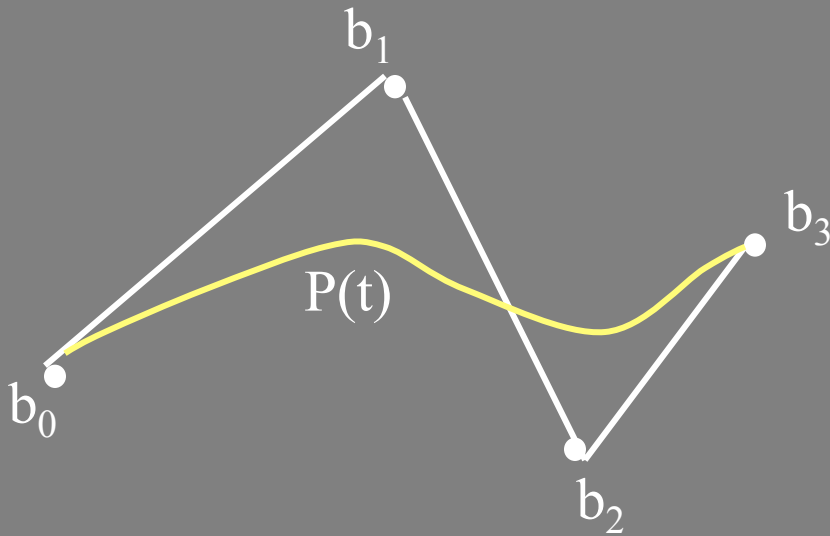
$J_i^n(t)$: non – negative for
 $t \in [0, 1]$

Curves

Bezier Curves

Properties

Symmetry



$P(t)$ defined by $\mathbf{b}_0, \mathbf{b}_1, \dots, \mathbf{b}_n$ is equal to $P(1-t)$ defined by $\mathbf{b}_n, \mathbf{b}_{n-1}, \dots, \mathbf{b}_0$

$$\sum_{i=0}^n b_i J_i^n(t) = \sum_{i=0}^n b_{n-i} J_i^n(1-t)$$

Curves

Bezier Curves

Properties

Domain Parameter Transformation

$$t \in [0, 1]$$

$$u \in [a, b]$$

$$t = \frac{u - a}{b - a}$$

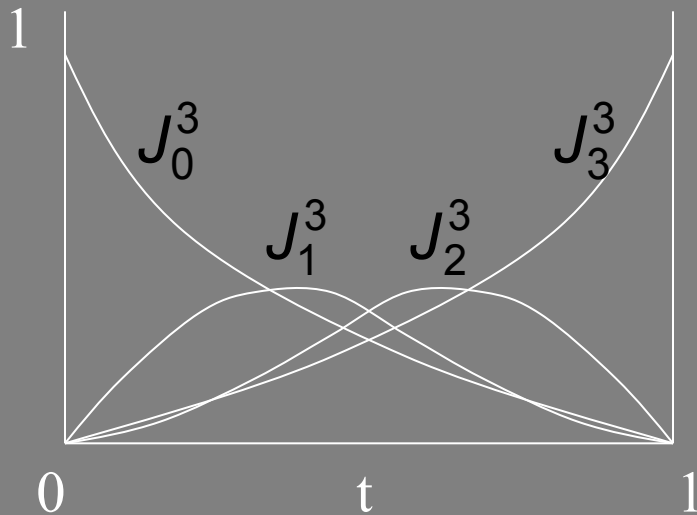
$$\sum_{i=0}^n b_i J_i^n(t) = \sum_{i=0}^n b_i J_i^n\left(\frac{u - a}{b - a}\right)$$

Curves

Bezier Curves

Properties

Pseudo-local Control



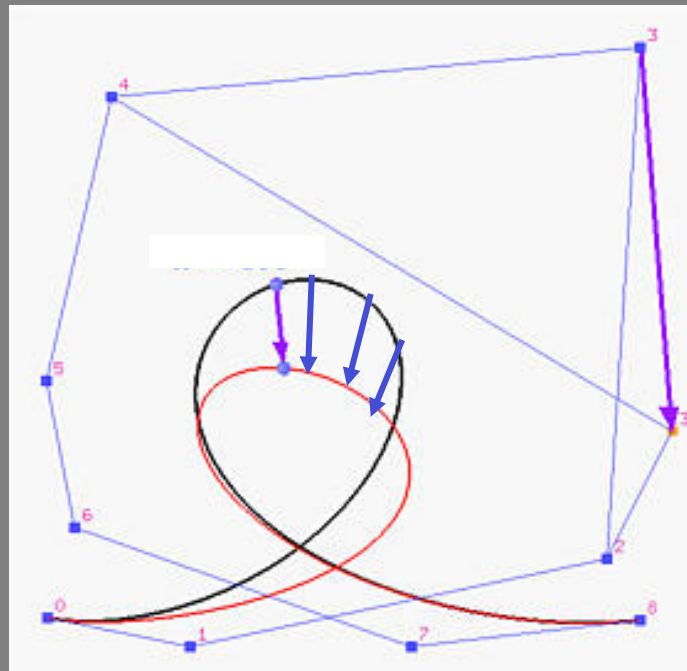
$J_i^n(t)$ has one maximum at
 $t = \frac{i}{n}$

Curves

Bezier Curves

Properties

Pseudo-local Control

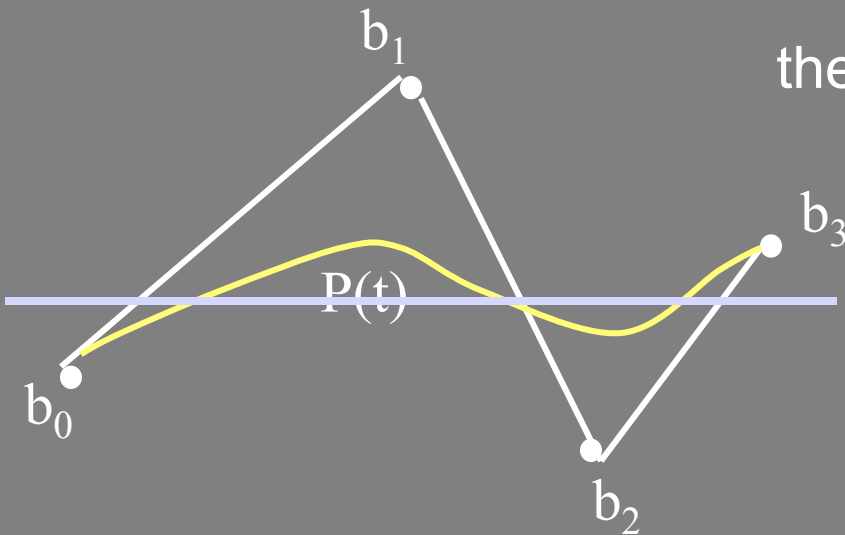


Curves

Bezier Curves

Properties

Variation Diminishing No straight line intersects a Bézier curve more times than it intersects the curve's control polyline

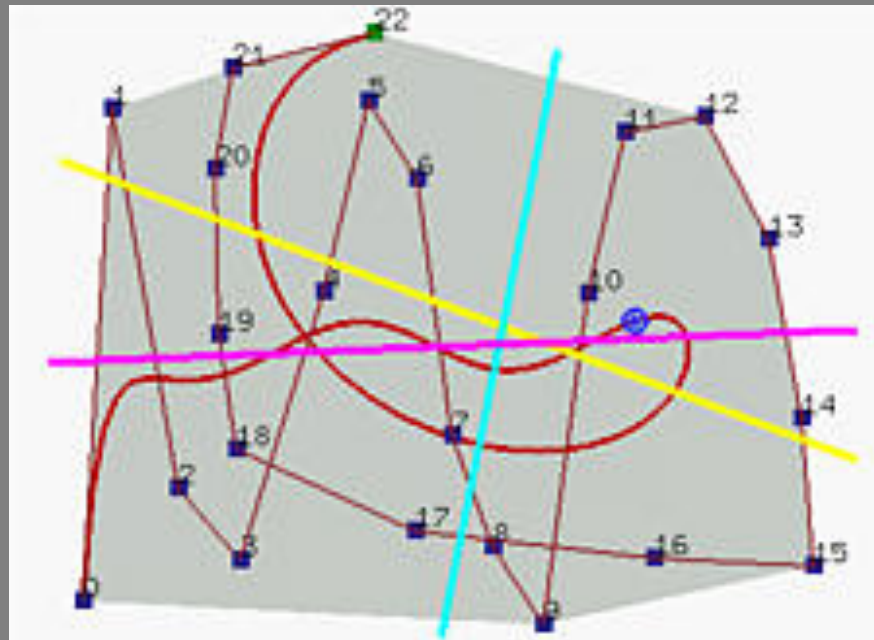


Curves

Bezier Curves

Properties

Variation Diminishing



Curves

Bezier Curves

Properties

Tangent Vectors: Derivatives

$$\frac{d}{dt}P(t) = \sum_{i=0}^n \frac{d}{dt} J_i^n b_i \quad \Rightarrow \quad \frac{d}{dt} J_i^n(t) = \frac{d}{dt} \binom{n}{i} t^i (1-t)^{n-i}$$

$$\begin{aligned} \frac{d}{dt} J_i^n(t) &= \binom{n}{i} i t^{i-1} (1-t)^{n-i} - \binom{n}{i} (n-i) t^i (1-t)^{n-i-1} \\ &= n \binom{n-1}{i-1} t^{i-1} (1-t)^{n-i} - n \binom{n-1}{i} t^i (1-t)^{n-i-1} \\ &= n (J_{i-1}^{n-1} - J_i^{n-1}) \end{aligned}$$

Curves

Bezier Curves

Properties

Tangent Vectors: Derivatives

$$\begin{aligned}\frac{d}{dt}P(t) &= n \sum_{i=0}^n (J_{i-1}^{n-1} - J_i^{n-1})b_i = n \sum_{i=1}^n J_{i-1}^{n-1}b_i - n \sum_{i=0}^{n-1} J_i^{n-1}b_i \\ &= n \sum_{i=0}^{n-1} J_i^{n-1}b_{i+1} - n \sum_{i=0}^{n-1} J_i^{n-1}b_i = n \sum_{i=0}^{n-1} (b_{i+1} - b_i)J_i^{n-1}\end{aligned}$$

Curves

Bezier Curves

Properties

Tangent Vectors: Derivatives

$$P'(0) = n(b_1 - b_0)J_0^{n-1} = n(b_1 - b_0)$$

$$P'(1) = n(b_n - b_{n-1})J_{n-1}^{n-1} = n(b_n - b_{n-1})$$

Tangent Vectors at the ends of the curve have the same direction as the first and last polygon spans.

Curves

Bezier Curves

Properties

Tangent Vectors: Derivatives

