#### Uncertainty Chapter 13

#### Mausam

(Based on slides by UW-AI faculty)

# **Knowledge Representation**

KR Language	Ontological Commitment	Epistemological Commitment	
Propositional Logic	facts	true, false, unknown	
First Order Logic	facts, objects, relations	true, false, unknown	
Temporal Logic	facts, objects, relations, times	true, false, unknown	
Probability Theory	facts	degree of belief	
Fuzzy Logic	facts, degree of truth	known interval values	

#### Probabilistic Relational Models - combine probability and first order logic

# Need for Reasoning w/ Uncertainty

- The world is full of uncertainty
  - chance nodes/sensor noise/actuator error/partial info..
  - Logic is brittle
    - can't encode exceptions to rules
    - can't encode statistical properties in a domain
  - Computers need to be able to handle uncertainty
- Probability: new foundation for AI (& CS!)
- Massive amounts of data around today
  - Statistics and CS are both about data
  - Statistics lets us summarize and understand it
  - Statistics is the basis for most learning
- Statistics lets data do our work for us

# Logic vs. Probability

Symbol: Q, R	Random variable: Q
Boolean values: T, F	Domain: you specify e.g. {heads, tails} [1, 6]
State of the world: Assignment to Q, R Z	Atomic event: complete specification of world: Q Z • Mutually exclusive • Exhaustive
	Prior probability (aka Unconditional prob: P(Q)
	Joint distribution: Prob. of every atomic event CSE AI Faculty ·4

# **Probability Basics**

- Begin with a set S: the sample space
  - e.g., 6 possible rolls of a die.
- x ext{ S} is a sample point/possible world/atomic event
- A probability space or probability model is a sample space with an assignment P(x) for every x s.t.
   0≤P(x)≤1 and ∑P(x) = 1
- An event A is any subset of S
   e.g. A= 'die roll < 4'</li>
- A random variable is a function from sample points to some range, e.g., the reals or Booleans

# **Types of Probability Spaces**

Propositional or Boolean random variables e.g., *Cavity* (do I have a cavity?)

Discrete random variables (*finite* or *infinite*) e.g., Weather is one of (*sunny*, *rain*, *cloudy*, *snow*) Weather = rain is a proposition Values must be exhaustive and mutually exclusive

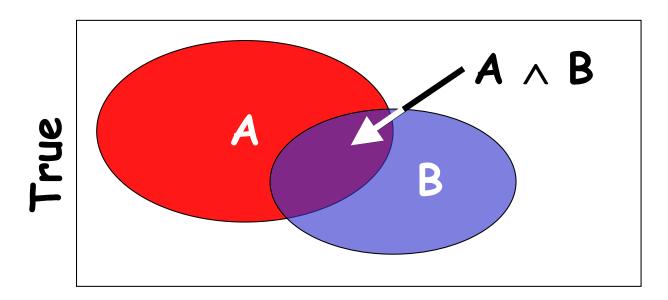
Continuous random variables (bounded or unbounded) e.g., Temp = 21.6; also allow, e.g., Temp < 22.0.

Arbitrary Boolean combinations of basic propositions

## **Axioms of Probability Theory**

- All probabilities between 0 and 1
  - $-0 \leq P(A) \leq 1$
  - P(true) = 1
  - P(false) = 0.
- The probability of disjunction is:

 $P(A \lor B) = P(A) + P(B) - P(A \land B)$ 



## **Prior Probability**

Prior or unconditional probabilities of propositions e.g., P(Cavity = true) = 0.1 and P(Weather = sunny) = 0.72correspond to belief prior to arrival of any (new) evidence

Probability distribution gives values for all possible assignments:  $\mathbf{P}(Weather) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$  (*normalized*, i.e., sums to 1)

Joint probability distribution for a set of r.v.s gives the probability of every atomic event on those r.v.s  $\mathbf{P}(Weather, Cavity) = a \ 4 \times 2$  matrix of values:

#### Joint distribution can answer any question

# **Conditional probability**

• Conditional or posterior probabilities

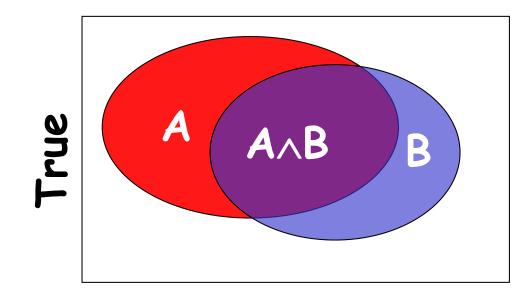
e.g., P(*cavity* | *toothache*) = 0.8 i.e., given that *toothache* is all I know there is 80% chance of cavity

- Notation for conditional distributions:
   P(Cavity | Toothache) = 2-element vector of 2-element vectors)
- If we know more, e.g., cavity is also given, then we have P(cavity | toothache, cavity) = 1
- New evidence may be irrelevant, allowing simplification:
   P(cavity | toothache, sunny) = P(cavity | toothache) = 0.8
- This kind of inference, sanctioned by domain knowledge, is crucial

# **Conditional Probability**

- P(A | B) is the probability of A given B
- Assumes that *B* is the only info known.
- Defined by:

$$P(A \mid B) = \frac{P(A \land B)}{P(B)}$$

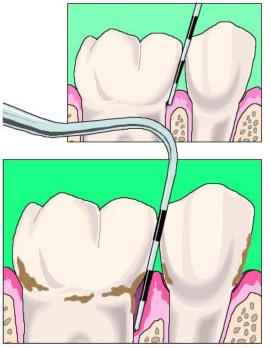


## Chain Rule/Product Rule

•  $P(X_1, ..., X_n) = P(X_n | X_1..X_{n-1})P(X_{n-1} | X_1..X_{n-2})... P(X_1)$ =  $\Pi P(X_i | X_1..X_{i-1})$ 

# Dilemma at the Dentist's





#### What is the probability of a cavity given a toothache? What is the probability of a cavity given the probe catches?

# **Inference by Enumeration**

Start with the joint distribution:

	toothache		$\neg$ toothache	
	catch	$\neg$ catch	catch	$\neg$ catch
cavity	.108	.012	.072	.008
$\neg$ cavity	.016	.064	.144	.576

For any proposition  $\phi,$  sum the atomic events where it is true:  $P(\phi) = \sum_{\omega:\omega\models\phi} P(\omega)$ 

P(toothache)=.108+.012+.016+.064 = .20 or 20%

# **Inference by Enumeration**

Start with the joint distribution:

	toothache		$\neg$ toothache	
	catch	$\neg$ catch	catch	$\neg$ catch
cavity	.108	.012	.072	.008
$\neg$ cavity	.016	.064	.144	.576

For any proposition  $\phi,$  sum the atomic events where it is true:  $P(\phi) = \sum_{\omega:\omega\models\phi} P(\omega)$ 

P(toothachevcavity) = .20 + .072 + .008

.28 •© UW CSE A1 raculty

# **Inference by Enumeration**

Start with the joint distribution:

	toothache		$\neg$ toothache	
	catch	$\neg$ catch	catch	$\neg$ catch
cavity	.108	.012	.072	.008
$\neg$ cavity	.016	.064	.144	.576

Can also compute conditional probabilities:

$$\begin{aligned} P(\neg cavity | toothache) &= \frac{P(\neg cavity \land toothache)}{P(toothache)} \\ &= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4 \end{aligned}$$

# **Complexity of Enumeration**

- Worst case time: O(d<sup>n</sup>)
  - Where d = max arity
  - And n = number of random variables
- Space complexity also O(d<sup>n</sup>)
  - Size of joint distribution

• Prohibitive!

## Independence

• A and B are *independent* iff:

 $P(A \mid B) = P(A)$  $P(B \mid A) = P(B)$ 

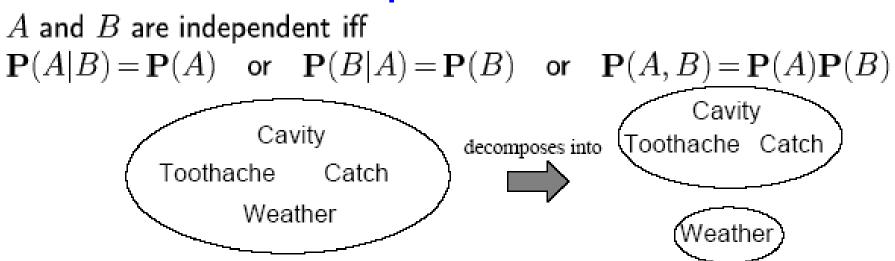
These two constraints are logically equivalent

• Therefore, if A and B are independent:

$$P(A \mid B) = \frac{P(A \land B)}{P(B)} = P(A)$$

 $P(A \land B) = P(A)P(B)$ 

## Independence



$$\begin{split} \mathbf{P}(Toothache, Catch, Cavity, Weather) \\ &= \mathbf{P}(Toothache, Catch, Cavity) \mathbf{P}(Weather) \end{split}$$

31 entries reduced to 10; for n independent biased coins,  $2^n \rightarrow n$ 

Complete independence is powerful but rare What to do if it doesn't hold?

# **Conditional Independence**

 $\mathbf{P}(Toothache, Cavity, Catch)$  has  $2^3 - 1 = 7$  independent entries

If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:

(1) P(catch|toothache, cavity) = P(catch|cavity)

The same independence holds if I haven't got a cavity: (2)  $P(catch|toothache, \neg cavity) = P(catch|\neg cavity)$ 

 $\begin{aligned} Catch \text{ is } \textit{conditionally independent of } Toothache \text{ given } Cavity: \\ \mathbf{P}(Catch|Toothache, Cavity) = \mathbf{P}(Catch|Cavity) \end{aligned}$ 

#### Instead of 7 entries, only need 5

•© UW CSE AI Faculty

# Conditional Independence II

P(catch | toothache, cavity) = P(catch | cavity) P(catch | toothache, cavity) = P(catch | cavity)

Equivalent statements:

$$\begin{split} \mathbf{P}(Toothache|Catch,Cavity) &= \mathbf{P}(Toothache|Cavity) \\ \mathbf{P}(Toothache,Catch|Cavity) &= \mathbf{P}(Toothache|Cavity) \mathbf{P}(Catch|Cavity) \end{split}$$

#### Why only 5 entries in table?

Write out full joint distribution using chain rule:

 $\mathbf{P}(Toothache, Catch, Cavity)$ 

- $= \mathbf{P}(Toothache|Catch,Cavity)\mathbf{P}(Catch,Cavity)$
- $= \mathbf{P}(Toothache|Catch,Cavity) \mathbf{P}(Catch|Cavity) \mathbf{P}(Cavity)$
- $= \mathbf{P}(Toothache|Cavity) \mathbf{P}(Catch|Cavity) \mathbf{P}(Cavity)$

I.e., 2 + 2 + 1 = 5 independent numbers (equations 1 and 2 remove 2)

# Power of Cond. Independence

 Often, using conditional independence reduces the storage complexity of the joint distribution from exponential to linear!!

 Conditional independence is the most basic & robust form of knowledge about uncertain environments.

Bayes RuleBayes rules!posterior
$$P(x, y) = P(x \mid y)P(y) = P(y \mid x)P(x)$$
 $P(x \mid y) = \frac{P(y \mid x) P(x)}{P(y)} = \frac{P(y \mid x) P(x)}{P(y)} = \frac{P(y \mid x) P(x)}{P(y)} = \frac{P(y \mid x) P(x)}{P(y)}$ 

Useful for assessing diagnostic probability from causal probability:

$$P(Cause | Effect) = \frac{P(Effect | Cause) P(Cause)}{P(Effect)}$$

Computing Diagnostic Prob. from Causal Prob.

$$P(Cause | Effect) = \frac{P(Effect | Cause)P(Cause)}{P(Effect)}$$

#### E.g. let M be meningitis, S be stiff neck P(M) = 0.0001, P(S) = 0.1, P(S|M)= 0.8

$$\mathsf{P(M|S)} = \frac{P(s|m)P(m)}{P(s)} = \frac{0.8 \times 0.0001}{0.1} = 0.0008$$

Note: posterior probability of meningitis still very small!

•© UW CSE AI Faculty

Other forms of Bayes Rule  

$$P(x \mid y) = \frac{P(y \mid x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

$$P(x \mid y) = \frac{P(y \mid x) P(x)}{\sum_{x} P(y \mid x) P(x)}$$

$$P(x \mid y) = \alpha P(y \mid x) P(x)$$
osterior  $\propto$  likelihood  $\cdot$  prior

# **Conditional Bayes Rule**

$$P(x \mid y, z) = \frac{P(y \mid x, z) P(x \mid z)}{P(y \mid z)}$$
$$P(x \mid y, z) = \frac{P(y \mid x, z) P(x, z)}{\sum_{x} P(y \mid x, z) P(x \mid z)}$$
$$P(x \mid y, z) = \alpha P(y \mid x, z) P(x \mid z)$$

# Bayes' Rule & Cond. Independence

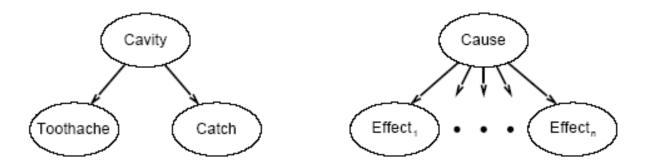
 $\mathbf{P}(Cavity|toothache \wedge catch)$ 

 $= \ \alpha \, \mathbf{P}(toothache \wedge catch | Cavity) \mathbf{P}(Cavity)$ 

 $= \alpha \mathbf{P}(toothache|Cavity)\mathbf{P}(catch|Cavity)\mathbf{P}(Cavity)$ 

This is an example of a *naive Bayes* model:

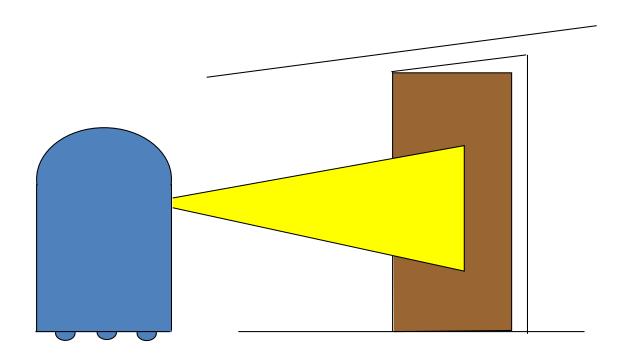
 $\mathbf{P}(Cause, Effect_1, \dots, Effect_n) = \mathbf{P}(Cause) \prod_i \mathbf{P}(Effect_i | Cause)$ 



Total number of parameters is *linear* in n

## Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is *P(doorOpen/z)?*



#### **Causal vs. Diagnostic Reasoning**

- *P(open/z)* is diagnostic.
- P(z|open) is causal.
- Often causal knowledge is pasier to obtain count frequencies!
- Bayes rule allows us to use causal/knowledge:

 $P(open \mid z) = \frac{P(z \mid open)P(open)}{P(z)}$ 

# Example

- P(z/open) = 0.6  $P(z/\neg open) = 0.3$
- $P(open) = P(\neg open) = 0.5$

$$P(open \mid z) = \frac{P(z \mid open)P(open)}{P(z \mid open)p(open) + P(z \mid \neg open)p(\neg open)}$$
$$P(open \mid z) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

• z raises the probability that the door is open.

# **Combining Evidence**

- Suppose our robot obtains another observation  $z_2$ .
- How can we integrate this new information?
- More generally, how can we estimate  $P(x | z_1 ... z_n)$ ?

#### **Example: Second Measurement**

- $P(z_2/open) = 0.5$   $P(z_2/\neg open) = 0.6$
- $P(open/z_1) = 2/3$

 $P(open | z_2, z_1) = \frac{P(z_2 | open) P(open | z_1)}{P(z_2 | open) P(open | z_1) + P(z_2 | \neg open) P(\neg open | z_1)}$  $= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{3}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625$ 

•  $z_2$  lowers the probability that the door is open.

These calculations seem laborious to do for each problem domain – is there a general representation scheme for probabilistic inference?

# or

#### Yes - Bayesian Networks