CSL356

Sept 22,23,29

TUTORIAL SHEET 7

1. [KT-Chapter6] Suppose you are given a directed graph G = (V, E) with length l_e on edges (which could be negative), and a sink vertex t. Assume you are also given finite values d(v) for all the vertices $v \in V$. Someone claims that for each node $v \in V$, the quantity d(v) is the cost of the minimum-cost path from node v to t. (i) Give a linear time algorithm which verifies whether the claim is correct, (ii) Assuming that all the distances d(v) are correct, and that all d(v) values are finite, you now need to compute distances to a different sink vertex t'. Give an $O(m \log n)$ time algorithm for computing these distances d'(v) for all the vertices $v \in V$.

Solution: (i) First of all, we must have $d(v) \leq d(w) + l(v, w)$ for every edge (v, w) — indeed, this says that one way of going from v to t is first go to w and then go to t. Assume this condition holds for every edge e. The first observation is that d(v) is at most the length of shortest path from v to t. We can show this as follows: consider the shortest path P from v to t and then add up the above inequality for all edges in this path.

Now, consider the edges which lie on a shortest path from any of the vertices to t. On such an edge e, if the values d() are indeed correct, then we must have d(v) = d(w) + l(v, w) (why?). So, we consider all edges for which equality holds – such edges must form a connected graph. Now show that if P is a path in this connected graph from v to t, then d(v) is equal to the length of this path (again, by adding up the equations for every edge). And so, from the previous paragraph, it follows that d(v) is equal to the length of the shortest path from v to t.

(ii) We would like to run Dijkstra because Dijkstra takes $O(m \log n)$ time. But, we need all edge lengths to be non-negative. For this, we define a new length of edge e = (v, w) as $l'_e = l_e + d(w) - d(v)$. As noted above, $l'_e \ge 0$. Also, argue that for any vertex v, a shortest path with respect to l_e is also a shortest path with respect to l'_e and vice versa.

2. [Dasgupta, Papadimitriou, Vazirani -Chapter6]Suppose you are given n words w_1, \ldots, w_n and you are given the frequencies f_1, \ldots, f_n of these words. You would like to arrange them in a binary search tree (using lexicographic ordering) such that the quantity $\sum_{i=1}^{n} f_i h_i$ is minimized, where h_i denotes the depth of the node for word w_i in this tree. Give an efficient algorithm to find the optimal tree.

Solution: Suppose w_1, \ldots, w_n are arranged in lexicographic ordering. Build a table T[], where T[i, j] gives the cost of the optimal tree for the words w_i, \ldots, w_j . If i = j, then $T[i, i] = f_i$. For T[i, j], consider the optimal tree. If the root is w_r , then we have w_i, \ldots, w_{r-1} in the left sub-tree and w_{r+1}, \ldots, w_j in the right subtree. Further while

computing the cost of the overall tree for T[i, j] we need to account for the fact that the depth of the nodes (other than root node) increases by 1. So,

$$T[i, j] = (f_i + \dots + f_j) + \max_{r=i,\dots,j} (T[i, r-1] + T[r+1, j])$$

3. [Dasgupta, Papadimitriou, Vazirani -Chapter6] Consider the following 3-PARTITION problem. Given integers a_1, \ldots, a_n , we want to determine whether it is possible to partition of $\{1, \ldots, n\}$ into three disjoint subsets I, J, K such that

$$\sum_{i \in I} a_i = \sum_{j \in J} a_j = \sum_{k \in K} a_k = \frac{1}{3} \sum_{l=1}^n a_l.$$

For example, for input (1, 2, 3, 4, 4, 5, 8) the answer is yes, because there is the partition (1, 8), (4, 5), (2, 3, 4). On the other hand, for input (2, 2, 3, 5) the answer is no. Devise and analyze a dynamic programming algorithm for 3-PARTITION that runs in time polynomial in n and in $\sum_i a_i$.

Solution: Build a table $T[i, s_1, s_2]$, which stores a boolean value – this value is true if it is possible to partition a_i, \ldots, a_n into 3 parts such that the first part adds up to s_1 and the second part adds up to s_2 . Now, you can easily check the following recurrence (write the base cases yourself):

$$T[i, s_1, s_2] = OR(T[i+1, s_1, s_2], T[i+1, s_1 - a_i, s_2], T[i+1, s_1, s_2 - a_i]).$$

The three options correspond to the three options for a_i .

4. Given a tree T = (V, E), where each vertex $v \in V$ has a weight w_v . Give a polynomial time algorithm to find the smallest weight subset of vertices whose removal results in a tree with exactly K leaves.

Solution: Build a table A[v, k] which gives the smallest weight subset of vertices which need to be removed from the subtree rooted below v such that it has k leaves. Note that if the subtree below v, denoted by T(v), has less than k leaves, then this entry is undefined. Leaf nodes form the base case – do it yourself. Now consider a node v and suppose it has children w_1, \ldots, w_j . Now, we need to figure out how many leaves we want in each of the subtrees $T(w_i)$. So for this, we run another dynamic program. Build a table B[i, k'] which tells us the smallest weight subset of vertices we need to remove from $T(w_1), \ldots, T(w_i)$ such that they have k' leaves (in total). So, B[1, k'] is same as $A[w_1, k']$. Now observe that

$$B[i,k'] = \min_{k''=0}^{k'} (B[i-1,k''] + A[w_i,k'-k'']).$$

Finally, A[v, k] = B[j, k]. Thus, we can fill in the table A using post-order traversal.