

## CS130N Problem set 7: Basic graph traversal

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1. Describe the details of an  $O(n + m)$  time algorithm for computing all connected components of an undirected Graph  $G$  with  $m$  vertices and  $n$  edges.
2. Let  $T$  be a spanning tree produced by the DFS of a connected undirected graph  $G$ . Argue why every edge of  $G$ , not in  $T$ , goes from a vertex  $v$  in  $T$  to one of its ancestors, that is, it is a back edge.
3. Show that, if  $T$  is a BFS tree produced for a connected graph  $G$ , then, for each vertex  $v$  at level  $i$ , the path of  $T$  between  $s$  and  $v$  has  $i$  edges, and any other path of  $G$  between  $s$  and  $v$  has at least  $i$  edges.
4. Given a tree  $T$  of  $n$  nodes the diameter of  $T$  is the length of a longest path between two nodes of  $T$ . Give an efficient algorithm to compute the diameter of  $T$ .
5. An independent set of an undirected graph  $G = (V, E)$  is a subset  $I$  of  $V$  such that no two vertices in  $I$  are adjacent. That is, if  $u, v \in I$  then  $(u, v) \notin E$ . A maximal independent set  $M$  is an independent set such that, if we were to add any additional vertex to  $M$ , then it would not be independent any more. Prove that every graph has a maximal independent set. Give an efficient algorithm to compute the maximal independent set of a given graph  $G$ .
6. An *Euler* tour of a directed graph  $G$  with  $n$  vertices and  $m$  edges is a cycle that traverses each edge of  $G$  exactly once according to its direction. Such a tour always exists if the in-degree equals the out-degree for every vertex in  $G$ . Describe an  $O(n + m)$  time algorithm for finding a Euler tour of such a graph  $G$ .
7. Let  $G$  be an undirected graph with  $n$  vertices and  $m$  edges. Describe an  $O(n + m)$  time algorithm for traversing each edge of  $G$  exactly once in each direction.

8. A node  $p$  of a directed graph  $G = (V, E)$  is called a *sink* if for every node  $v \in V, v \neq p$  the edge  $(v, p)$  exists, whereas the edge  $(p, v)$  does not exist. Describe an algorithm that can detect the presence of a sink in  $G$  in  $O(n)$  time ( $n$  is the number of vertices). Your algorithm should accept the graph represented by its adjacency matrix. (Notice that the running time  $O(n)$  for this problem is remarkable given that the instance takes a space in  $\Omega(n^2)$  merely to write down).